



The Fisherman and his Wife



ACTIVITY BOOK

BEGINNER 2

OXFORD

UNIVERSITY PRESS

Great Clarendon Street, Oxford OX2 6DP

Oxford University Press is a department of the University of Oxford.
It furthers the University's objective of excellence in research, scholarship,
and education by publishing worldwide in

Oxford New York

Auckland Cape Town Dar es Salaam Hong Kong Karachi

Kuala Lumpur Madrid Melbourne Mexico City Nairobi

New Delhi Shanghai Taipei Toronto

With offices in

Argentina Austria Brazil Chile Czech Republic France Greece

Guatemala Hungary Italy Japan Poland Portugal Singapore

South Korea Switzerland Thailand Turkey Ukraine Vietnam

OXFORD and OXFORD ENGLISH are registered trade marks of
Oxford University Press in the UK and in certain other countries

© Oxford University Press 2002

The moral rights of the author have been asserted

Database right Oxford University Press (maker)

First published 2002

2008 2007 2006

10 9 8 7 6 5

No unauthorized photocopying

All rights reserved. No part of this publication may be reproduced,
stored in a retrieval system, or transmitted, in any form or by any means,
without the prior permission in writing of Oxford University Press,
or as expressly permitted by law, or under terms agreed with the
appropriate reprographics rights organization. Enquiries concerning
reproduction outside the scope of the above should be sent to the
ELT Rights Department, Oxford University Press, at the address above

You must not circulate this book in any other binding or cover
and you must impose this same condition on any acquirer

Any websites referred to in this publication are in the public
domain and their addresses are provided by Oxford University Press
for information only. Oxford University Press disclaims any
responsibility for the content

ISBN-13: 978 0 19 422 182 8

ISBN-10: 0 19 422082 1

Printed in Hong Kong

ACKNOWLEDGEMENTS

Original story retold by: S e Arengo

Activities by: Alan C McLean

Illustrated by: Annabelle Hartmann

CLASSIC TALES

Beginner 1 [100 headwords]

The Enormous Turnip 0 19 422002 8

The Magic Cooking Pot 0 19 422074 5

The Shoemaker and the Elves 0 19 422073 7

Three Billy-Goats 0 19 422003 6

Beginner 2 [150 headwords]

The Fisherman and his Wife 0 19 422057 5

The Gingerbread Man 0 19 422022 2

The Town Mouse and the Country Mouse 0 19 422021 4

The Ugly Duckling 0 19 422058 3

Elementary 1 [200 headwords]

Goldilocks and the Three Bears 0 19 422001 X

Little Red Riding Hood 0 19 422000 1

Elementary 2 [300 headwords]

Cinderella 0 19 422005 2

Sleeping Beauty 0 19 422017 7

Elementary 3 [400 headwords]

Beauty and the Beast 0 19 422006 0

Snow White and the Seven Dwarfs 0 19 422010 9

Big Books are available for the following Classic Tales:

The Enormous Turnip Big Book 0 19 422517 8

Three Billy-Goats Big Book 0 19 422518 6

The Gingerbread Man Big Book 0 19 422519 4

The Town Mouse and the Country Mouse Big Book 0 19 422520 8

Activity Books are available for the following Classic Tales:

The Enormous Turnip Activity Book 0 19 422056 7

The Magic Cooking Pot Activity Book 0 19 422080 X

The Shoemaker and the Elves Activity Book 0 19 422081 8

Three Billy-Goats Activity Book 0 19 422061 3

The Fisherman and his Wife Activity Book 0 19 422082 6

The Gingerbread Man Activity Book 0 19 422062 1

The Town Mouse and the Country Mouse Activity Book 0 19 422063 X

The Ugly Duckling Activity Book 0 19 422083 4

Goldilocks and the Three Bears Activity Book 0 19 422064 8

Little Red Riding Hood Activity Book 0 19 422065 6

Cinderella Activity Book 0 19 422067 2

Sleeping Beauty Activity Book 0 19 422059 1

Beauty and the Beast Activity Book 0 19 422060 5

Snow White and the Seven Dwarfs Activity Book 0 19 422066 4

*Recorded readings of Classic Tales are also available, in either British English
or American English. Each cassette features two stories.*

The Enormous Turnip and Three Billy-Goats

0 19 422018 4 (British English) 0 19 422031 1 (American English)

The Magic Cooking Pot and The Shoemaker and the Elves

0 19 422072 9 (British English) 0 19 422075 3 (American English)

The Fisherman and his Wife and The Ugly Duckling

0 19 422076 1 (British English) 0 19 422077 X (American English)

The Gingerbread Man and The Town Mouse and the Country Mouse

0 19 422023 0 (British English) 0 19 422032 X (American English)

Goldilocks and the Three Bears and Little Red Riding Hood

0 19 422015 X (British English) 0 19 422033 8 (American English)

Cinderella and Sleeping Beauty

0 19 422016 8 (British English) 0 19 422034 6 (American English)

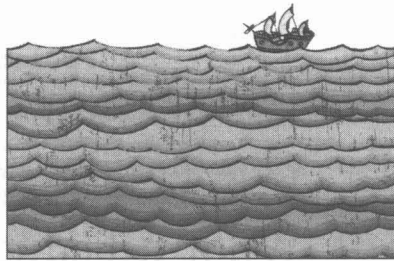
Beauty and the Beast and Snow White and the Seven Dwarfs

0 19 422017 6 (British English) 0 19 422035 4 (American English)

Before you read, can you match the words with the pictures?

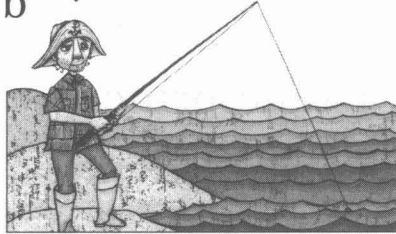
1 fisherman

a

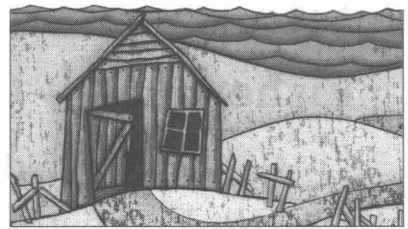


2 hut

b



c



3 sea

d



4 cottage

e



5 castle

f



6 prince

g



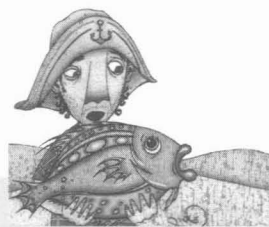
7 palace

Act the play.

Scene 1

Chant

This is the fisherman.
Every day he goes to the sea.
One day he sees a strange fish.



Fisherman

What a beautiful fish!

Fish

I'm not a fish. I'm a magic prince.

Fisherman

Oh! A magic prince!
We can't eat you.

Chant

He puts the fish back in the sea.

Scene 2

Wife

What? No fish?
Are there no fish in the sea?

Fisherman

There's a magic fish.
We can't eat a magic fish
... so it's back in the sea.



Wife

What? You silly man!
A magic fish can help us.
I want something.
I want a nice little cottage.
Go and ask the fish!

Chant

So the fisherman goes back to
the sea.



Are these sentences true or false?

1 The fisherman lives in a big house.

☐ True ☒ False

2 He goes to the sea every day.

☐ True ☐ False

3 One day he eats a magic fish.

☐ True ☐ False

4 The fish speaks to the fisherman.

☐ True ☐ False

5 The fisherman takes the fish home.

☐ True ☐ False

6 The fisherman's wife wants a new hut.

☐ True ☐ False

7 She wants to eat the magic fish.

☐ True ☐ False

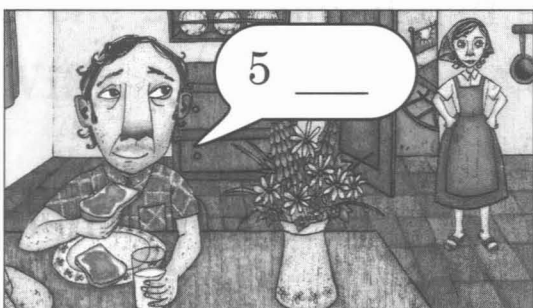
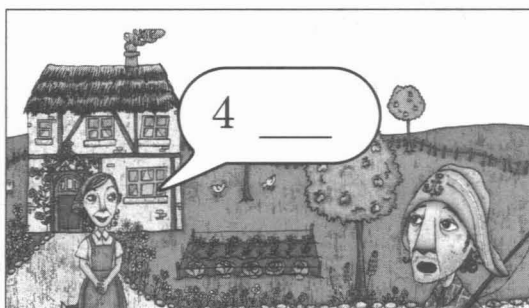
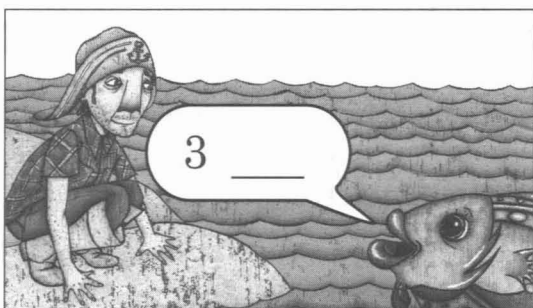
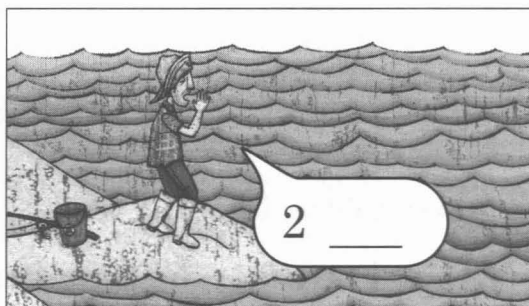
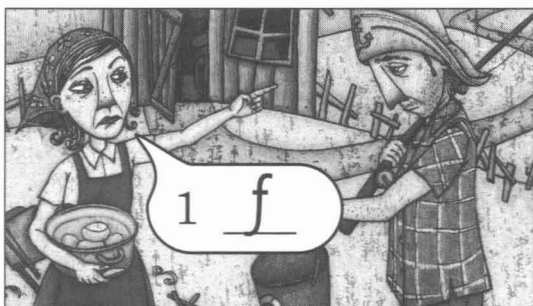
8 The fisherman goes back to the sea.

☐ True ☐ False

9 He asks the fish for a cottage.

☐ True ☐ False

What do they say?



- a Look at this cottage!
- b What do you want?
- c I want a nice big house.
- d We can be happy now.
- e Please come up and speak to me.
- f What? No fish?

Put the words in the correct order.

1 this small 'Husband, cottage is very .'

'Husband, this cottage is very small.'

2 house 'I big nice want a .'

3 want house a 'We big don't .'

4 and 'Go fish ask the !'

5 back sea goes fisherman The the to .

6 me 'Please and up come speak to .'

Fill in the gaps.

asks

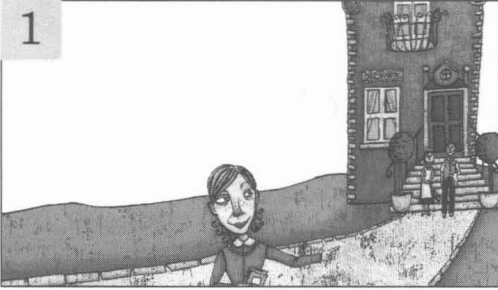
~~has~~

is

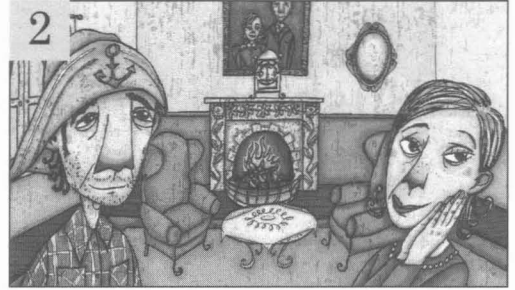
it's

starts

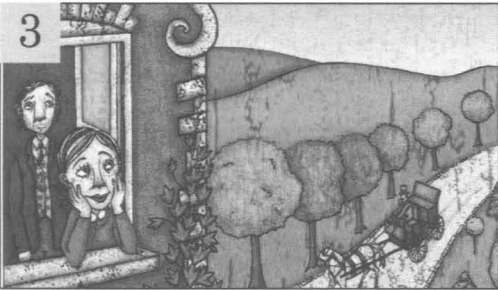
wants



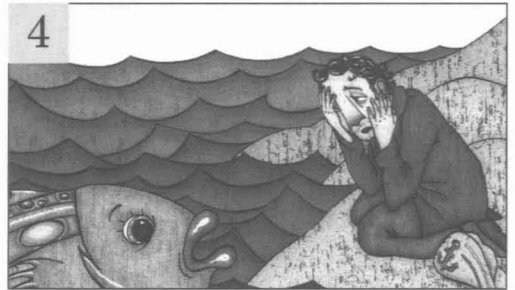
The fisherman's wife
has a house.



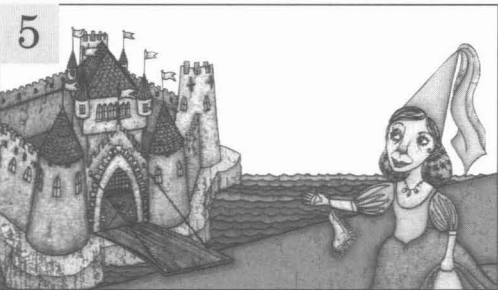
Then she _____ to
think.



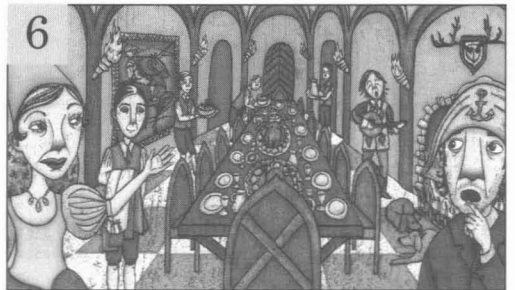
A week later she
_____ a castle.



The fisherman
_____ the fish.



'This _____ nice!'
she says.



'Yes, wife, _____
very nice,' he says.



Answer the questions.

1 The fisherman's wife says the castle is very . . .

- a ☐ big b ☒ small c ☐ strange

2 What does she want?

- a ☐ a castle b ☐ a house c ☐ a palace

3 Does the fisherman want a palace?

- a ☐ no b ☐ yes c ☐ perhaps

4 Does the fisherman want his wife to be Queen?

- a ☐ no b ☐ yes c ☐ perhaps

5 The fisherman goes to the sea and the water is . . .

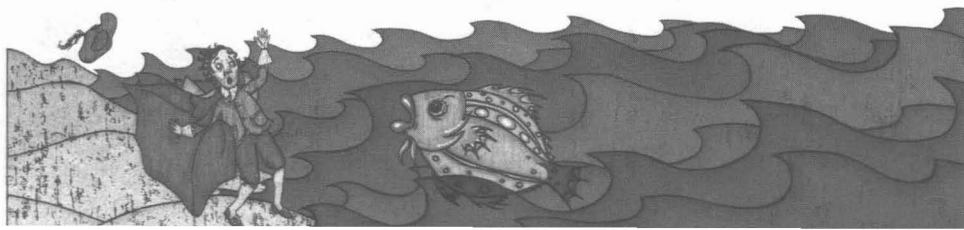
- a ☐ brown b ☐ green c ☐ purple

6 The fish is very . . .

- a ☐ angry b ☐ happy c ☐ hungry

7 The fisherman only wants to be . . .

- a ☐ happy b ☐ silly c ☐ tired



Act the play.

Scene 3

Chant

The fisherman's wife has a cottage,
then a house, and then a castle.
But she is not happy.

Wife

Husband, this castle is very small.
I want something. I want a palace . . .
And I want to be Queen.

Fisherman

No, wife, please! You don't want a
palace. You don't want to be Queen.

Wife

Yes, I do. Go and ask the fish!

Scene 4

Chant

The fisherman goes back to the sea.

Fisherman

Oh! Magic fish in the sea!
Please come up and speak to me.

Fish

What do you want?

Fisherman

My wife wants a palace . . .
and she wants to be Queen.

Fish

Go home! She has a palace
and she is Queen.

Chant

The fisherman goes
home to the Queen!



Complete the sentences with these words.

can can't doesn't knows must

~~tired~~ wife

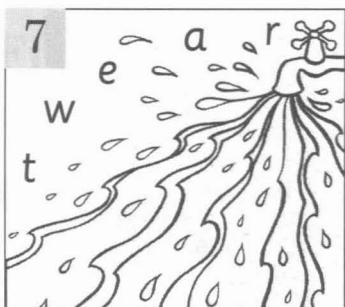
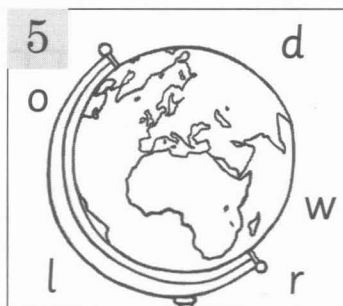
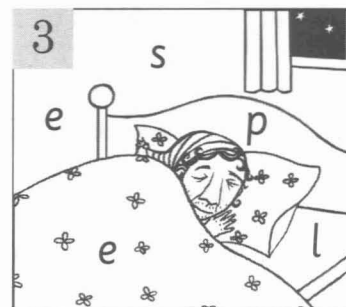
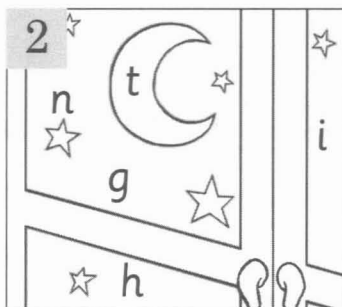
- 1 The fisherman is tired and he sleeps well.
- 2 His _____ can't sleep.
- 3 She _____ know what she wants.
- 4 In the morning she _____ what she wants. She wants the world.
- 5 'No one _____ have all the world.'
- 6 'I _____ be happy,' cries his wife.
- 7 'I _____ have all the world,' she says.



Write the words. night queen shout
 sleep think ~~tired~~ wake up water world

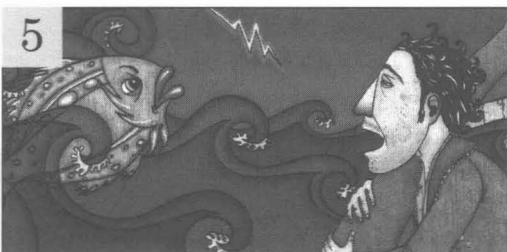
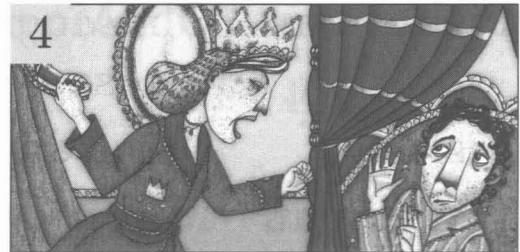


t i r e d



Number the sentences and tell the story.

- ☐ In the morning she knows what she wants.
- ☐ 'No one can have all the world,' says her husband.
- ☒ 1 The fisherman's wife can't sleep.
- ☐ 'Go home and don't come back,' says the fish.
- ☐ Now their home is a hut again.
- ☐ 'I must have all the world,' she cries.



Act the play.

Scene 5

Chant

The fisherman's wife can't sleep.

Wife

I want . . . I want . . . something.
Wake up, husband! I know what I
want. I want . . . the world.

Fisherman

Oh, wife! No! You can't have all the
world. No one can have all the world.
Listen! You are Queen.
Now be happy!

Wife

I can't be happy. I can't.
I must have all the world.
Now go! Go and ask the fish!



Scene 6

Chant

The fisherman goes back to the sea.
Now the water is black.

Fisherman

Oh! Magic fish in the sea!
Please come up and speak to me.

Fish

What do you want?

Fisherman

My wife . . . wants . . . something.
She wants . . . to be Emperor . . . of
all the world.

Fish

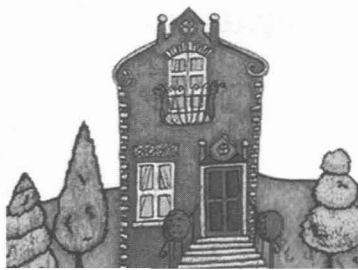
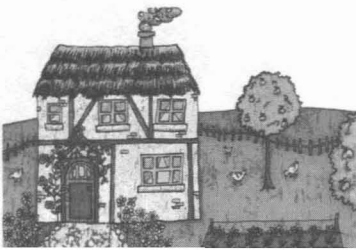
Go home. And don't come back!

Chant

The fisherman goes home to their hut.
It isn't very nice, but it's their home.

Answer the questions.

- 1 At first the fisherman's wife lives in a . . .
a ☐ cottage b ☐ house c ☒ hut
- 2 Then she wants a nice little . . .
a ☐ cottage b ☐ house c ☐ hut
- 3 A week later she thinks it is very . . .
a ☐ big b ☐ nice c ☐ small
- 4 So she wants a nice big . . .
a ☐ castle b ☐ house c ☐ palace
- 5 A week later she wants a nice big . . .
a ☐ castle b ☐ house c ☐ palace
- 6 A week later she wants to be . . .
a ☐ Prince b ☐ Queen c ☐ Emperor
- 7 The next morning she wants the . . .
a ☐ sea b ☐ sun c ☐ world

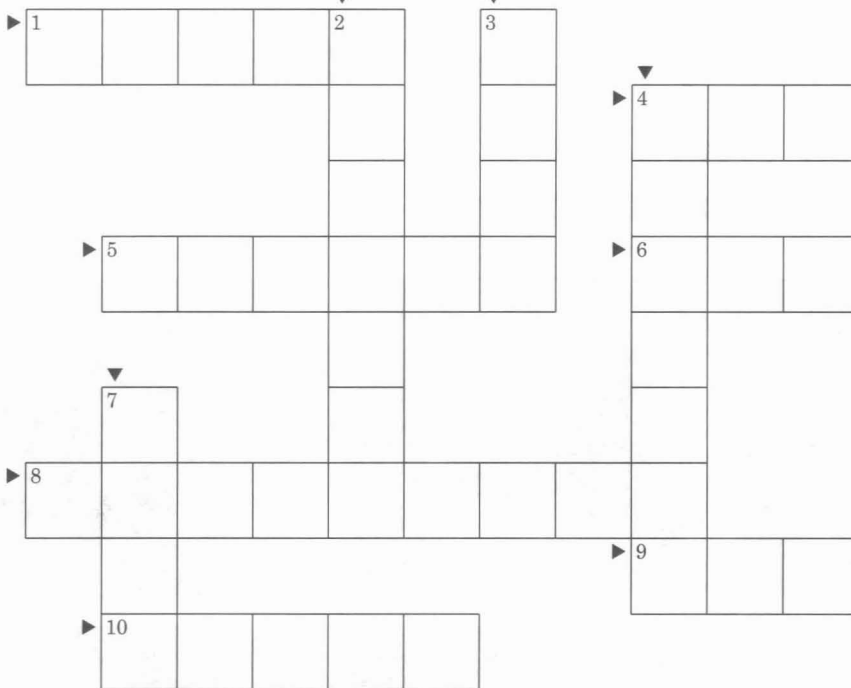
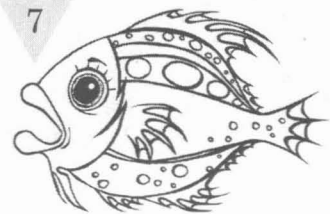
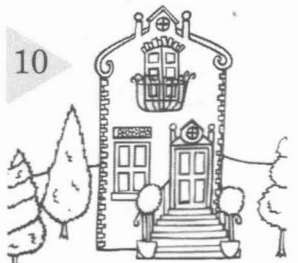
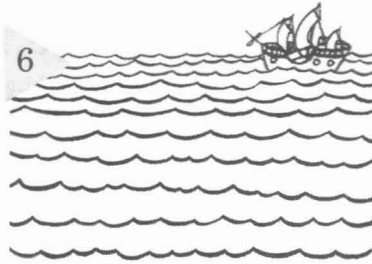
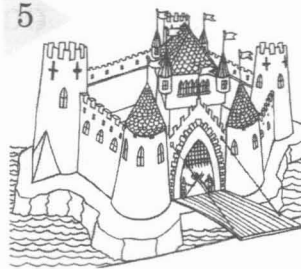


Chant the story of the fisherman and his wife.

- ★ A fisherman finds a magic fish.
 - ◆ He puts it back in the sea.
- ★ His wife says, 'Go and ask the fish!
 - ◆ Ask it for something for me!'
- ★ He asks it for a cottage.
 - ◆ The fish gives them a cottage.
- ★ He asks it for a house.
 - ◆ The fish gives them a house.
- ★ He asks it for a castle.
 - ◆ The fish gives them a castle.
- ★ He asks it for a palace.
 - ◆ And his wife is the Queen.
- ★ But his wife isn't happy.
 - ◆ She must have all the world.
- ★ He goes and asks the fish.
 - ◆ And the sea turns black.
- ★ 'Go home,' says the fish.
 - ◆ 'And don't come back!'

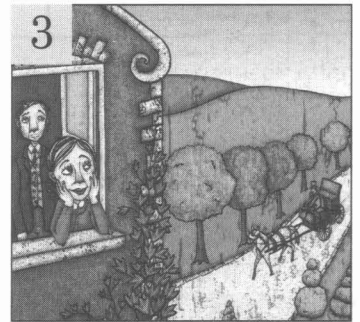
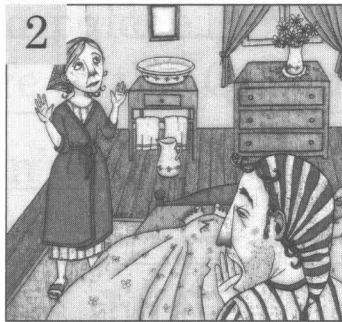
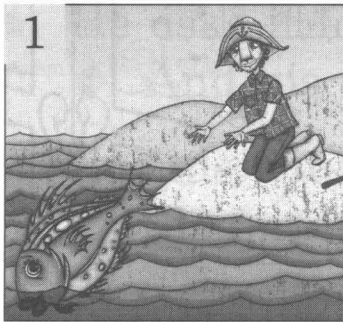


Crossword. castle cottage day fish
fisherman house husband hut
magic sea wife



Number the sentences and tell the story.

- ☐ The fisherman goes home to his old hut.
At last his wife thinks that she can be happy.
- ☐ The fish gives them a house. A week later his wife wants a castle.
- ☐ The fish gives him a cottage. A week later his wife wants a house.
- ☐ The fish gives them a palace. The next morning his wife wants the world.
- ☒ 1 A fisherman puts a magic fish back in the sea.
- ☐ The fish gives them a castle. A week later his wife wants a palace.



USING THIS ACTIVITY BOOK

Before Reading

Classic Tale: Talking about the cover.

Ask the students:

What can you see in the picture? (A man, a woman and a fish.)

Everyday the man goes to the sea. He's a ...? (fisherman)

Who is the woman? She's his ...? (wife)

Do they have any money? (No, they're poor. / No, they have no money.)

Where do they live? In a big house? In a castle? In a palace?

Activity 1

Ask the students:

Look at number four. Read the word. Can you see a picture of a cottage? Is it 'd'? No, that's a ... castle! Is it 'e'? No, that's a ... palace! Is it 'f'? Yes, 'f' is a cottage. So the answer is four 'f'. Match the words with the pictures. Students do activity 1. Encourage students to look for the words they do not know in the glossary on pages 22–23 of the *Classic Tale*. Check their answers.

While Reading

Activity 2 [Cassette pages 2–4]

Play the cassette while students read pages 2–4 in their *Classic Tale*. Let students reread pages 2–4 at their own pace. Ask students to act the play. Students without a part read the chant.

Activity 3 [Cassette page 5]

Play the cassette while students read page 5 in their *Classic Tale*. Let students reread page 5 at their own pace. Ask the students:

The fisherman lives in a big house. True or false? False – he doesn't live in a big house. So the answer is one false.

He goes to the sea every day. True or false? True – he goes to the sea every day. So the answer is two true.

Students do activity 3. Check their answers.

Activity 4 [Cassette pages 6–7]

Play the cassette while students read pages 6–7 in their *Classic Tale*. Let students reread pages 6–7 at their own pace. Ask the students:

Look at picture one. What does the fisherman's wife say?

She says, 'What? No fish!' So the answer is one 'f'.

Let students reread pages 4–7 at their own pace and do activity 4. Check their answers.

Activity 5 [Cassette page 8]

Play the cassette while students read page 8 in their *Classic Tale*. Let students reread page 8 at their own pace. Tell the students:

Put the words in the correct order. Then find the sentences in the story and check your answers.

Students do activity 5. Check their answers.

Activity 6 [Cassette pages 9–12]

Play the cassette while students read pages 9–12 in their *Classic Tale*. Let students reread pages 9–12 at their own pace. Tell the students:

Fill in the gaps.

Students do activity 6. Check their answers.

Activity 7 [Cassette pages 13–15]

Play the cassette while students read pages 13–15 in their *Classic Tale*. Let students reread pages 13–15 at their own pace and do activity 7. Check their answers.

Activity 8

Ask students to act the play. Students without a part read the chant.

Activity 9 [Cassette pages 16–17]

Play the cassette while students read pages 16–17 in their *Classic Tale*. Let students reread pages 16–17 at their own pace and do activity 9. Check their answers.

Activity 10 [Cassette pages 18–19]

Play the cassette while students read pages 18–19 in their *Classic Tale*. Let students reread pages 18–19 at their own pace. Tell the students:

Find the letters in the pictures. Write the words.

Students do activity 10. Check their answers.

After Reading

Activity 11

Tell the students:

The pictures tell the story. Look at picture one. How does the story begin?

Students do activity 11. Check their answers.

Ask the students:

Cover the sentences. Can you look at the pictures and tell the story?

Activity 12

Ask students to act the play. Students without a part read the chant.

Activity 13

Ask the students to do activity 13. Check their answers.

Activity 14

Tell the students:

This half of the class are stars. This half of the class are diamonds. Stars read a line, then diamonds read a line.

Students do activity 14.

Activity 15

Ask the students:

Look at the crossword. Look at one across. How many letters? Look at the picture? So what's one across?

Look at two down. How many letters? What's the first letter? Look at the picture. What is it? So what's two down?

Students do activity 15. Encourage students to look for the words they do not know in the glossary on pages 22–23 and in the story.

Activity 16

Tell the students:

The pictures tell the story. Look at picture one. How does the story begin?

Students do activity 16. Check their answers.

Ask the students:

Cover the sentences. Can you look at the pictures and tell the story?

The Fisherman and his Wife

ACTIVITY BOOK

**Activities to accompany the classic story
for young learners of English**

Classic Tales bring the magic of traditional storytelling into the language classroom.

The activities in this *Activity Book* have been specially written to exploit the language presented in the stories. They provide additional reading and writing practice in the key vocabulary and language structures in the story as well as speaking practice.

Classic Tales is a series of carefully graded readers which provide easy and enjoyable reading practice. Colourful illustrations on every page work closely with the text to help understanding. Each *Classic Tale* also includes an illustrated glossary and questions and puzzles related to the story.

Readings of *Classic Tales* are available on cassette.

Beginner 2 – 150 headwords

OXFORD
UNIVERSITY PRESS

www.oup.com/elt

OXFORD ENGLISH
ISBN 0-19-422082-6



9 780194 220828 >