

What Would You Do If You Met A Fairy?



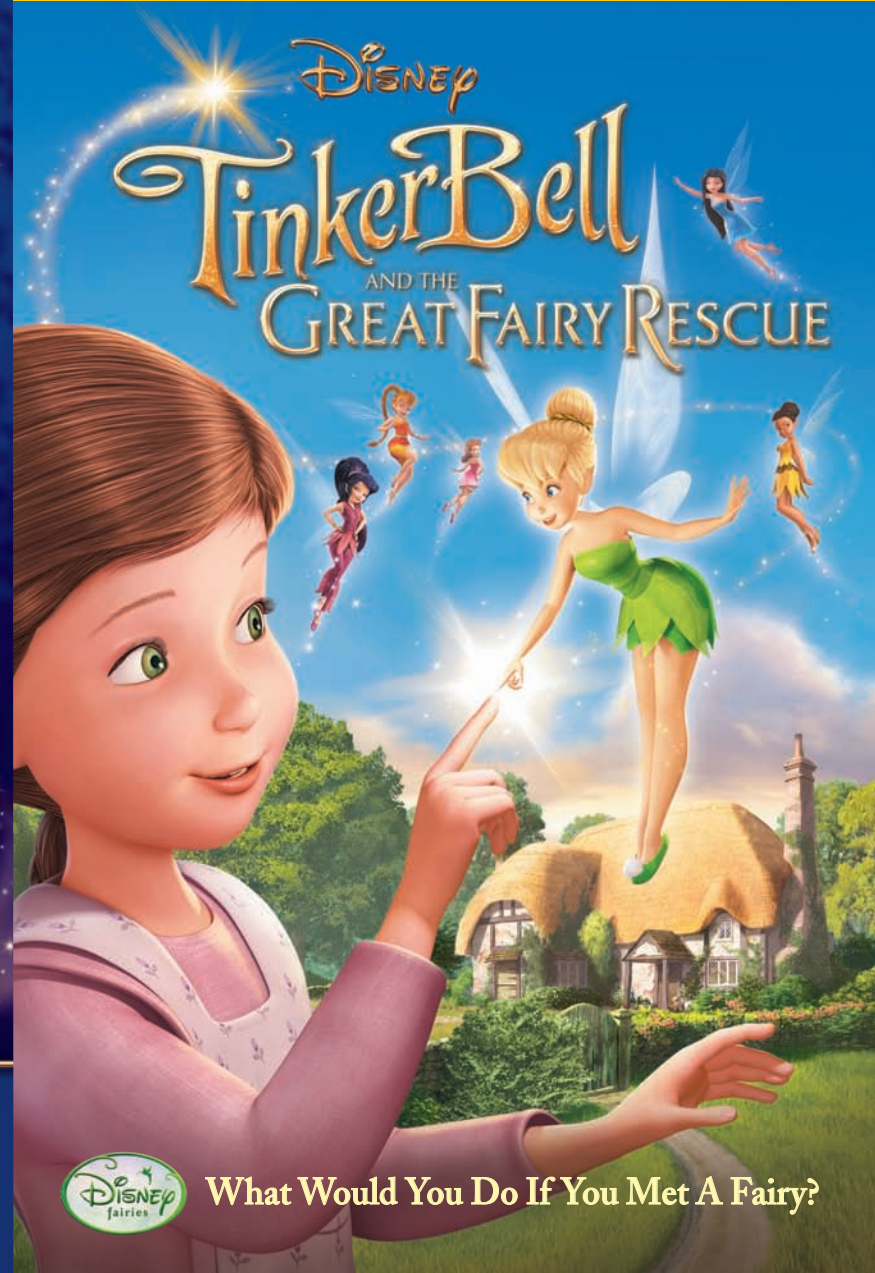
An All-New Adventure On Blu-ray™
Combo Pack & DVD Sept. 21

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MINI STORYBOOK
Based On The Feature-Length Movie




What Would You Do If You Met A Fairy?



Walt Disney Pictures Proudly Presents

The astonishing, all-new movie about the true power of faith and friendship. Tinker Bell and her fairy friends are embarking on a daring adventure in which she will meet a human for the very first time...and it is not who you think! Turn the pages of this mini storybook for a thrilling sneak peek.



Seedlings had sprouted, baby birds had hatched and springtime was drawing to a close. It was time to reawaken summer on the Mainland! The fairies had flown in from their homes in Pixie Hollow and settled into Fairy Camp to begin their magical work. While being careful to stay hidden from humans, each one performed a different, yet equally important, task. It was going to be a spectacularly beautiful season! But where was Tinker Bell?

Tink was very curious about all the human gizmos and gadgets on the Mainland, so she and Vidia had gone exploring. No one had seen them since.

Nearby, Lizzy Griffiths arrived in the countryside where she would spend her summer vacation. Even before she unpacked, she went into the garden and set up a lovely house she had made for fairies, with cozy, fairy-sized furniture and charming decorations. Her father, however, who was a very busy and serious scientist, insisted fairies were not real. He only accepted facts he could see and study, and he had yet to see an actual fairy. But Lizzy believed in fairies and hoped she would meet one soon.

Suddenly, Lizzy saw her fairy house shaking. She picked it up, hurried inside to her bedroom, cautiously removed the roof of the house and...



It was a fairy! Lizzy had caught a *real* fairy!

Tinker Bell had never met a human before, and at first she was terribly afraid. But Lizzy was very sweet and kind, and in no time at all, she and Tinker Bell became good friends.

Lizzy wanted to learn everything about fairies! It was tricky because, to humans, fairies sound like little jingling bells when they talk. So, by pointing and gesturing and acting out words and actions, Tinker Bell patiently taught her new friend all sorts of magical and interesting facts about fairies—such as how fairies are born, what fairies prefer to eat, why they cannot fly when it is raining and how they paint butterflies' delicate wings.



Meanwhile, Vidia dashed back to Fairy Camp believing Tink had been captured by a human!

They had to rescue her! Silvermist, Rosetta, Fawn, Iridessa, Vidia, Clank and Bobble put their unique talents and skills to use to build an amazing boat, then they set sail for Lizzy's house.

They faced and overcame many challenges along the way on their perilous adventure, including navigating down a stormy river and over a powerful waterfall! And when they got to the cottage, they cleverly worked together to outsmart Lizzy's cat, Mr. Twitches!





The fairies arrived in the nick of time! Lizzy's father was about to trap Tinker Bell in a glass jar so he could show her to the other scientists at the museum when... Vidia flew across the room to rescue her friend and he captured her instead!

Tink came up with a daring plan to stop Dr. Griffiths before he got to the museum, and release Vidia from the jar before she became a featured prize in an exhibit.

It would take Faith... Trust... and all the Pixie Dust they could get.

And one more thing...



They had to teach Lizzy how to fly!

Lizzy proved to be quite the good flyer and she safely carried the fairies through a thundering rainstorm and over the countryside. But would they arrive at the museum in time to rescue Vidia from an unimaginable fate?

Find out...in the all-new, greatest fairy adventure of all, coming to Disney Blu-ray™ Combo Pack and DVD Fall 2010.



The End