- Imagination is more important than knowledge
- Everything should be made as simple as possible, but not simpler.

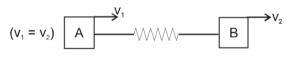
- Albert Einstein

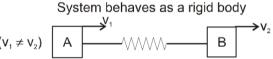
## **RIGID BODY DYNAMICS**

### 1. RIGID BODY :

Rigid body is defined as a system of particles in which distance between each pair of particles remains constant (with respect to time). Remember, rigid body is a mathematical concept and any system which satisfies the above condition is said to be rigid as long as it satisfies it.

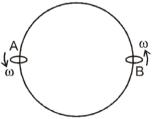
BP



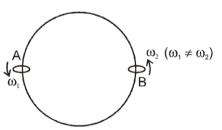


System behaves as a non-rigid body

A & B are beads which move on a circular fixed ring



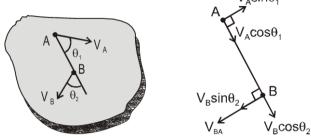
A + B is a rigid body system but A + B + ring is non-rigid system



A + B is non-rigid system

- If a system is rigid, since there is no change in the distance between any pair of particles of the system, shape and size of system remains constant. Hence we intuitively feel that while a stone or cricket ball are rigid bodies, a balloon or elastic string is non rigid.
   But any of the above system is rigid as long as relative distance does not change, whether it is a cricket ball or a balloon. But at the moment when the bat hits the cricket ball or if the balloon is squeezed, relative distance changes and now the system behaves like a non-rigid system.
- For every pair of particles in a rigid body, there is no velocity of separation or approach between the particles. i.e. any relative motion of a point B on a rigid body with respect to another point A on the rigid body will be perpendicular to line joining A to B, hence with respect to any particle A of a rigid body the motion of any other particle B of that rigid body is circular motion.

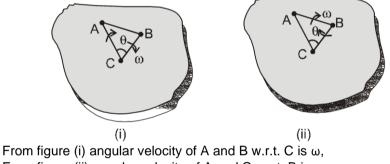
Let velocities of A and B with respect ground be  $V_A$  and  $V_B$  respectively in the figure below. V₄sinθ₁



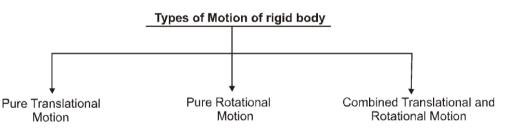
If the above body is rigid  $V_A \cos \theta_1 = V_B \cos \theta_2$  (velocity of approach / seperation is zero)  $V_{BA}$  = relative velocity of B with respect to A. (which is perpendicular to line AB)  $V_{BA} = V_A \sin \theta_1 + V_B \sin \theta_2$ 

B will appear to move in a circle to an observer fixed at A.

- W.r.t. any point of the rigid body the angular velocity of all other points of the rigid body is same.
- Suppose A, B, C is a rigid system hence during any motion sides AB, BC and CA must rotate through the same angle. Hence all the sides rotate by the same rate.



From figure (ii) angular velocity of A and C w.r.t. B is  $\omega$ ,



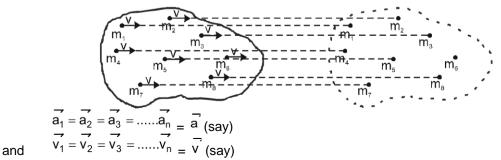
### I. Pure Translational Motion :

A body is said to be in pure translational motion, if the displacement of each particle of the system is

same during any time interval. During such a motion, all the particles have same displacement <sup>(S)</sup>,

velocity <sup>(V)</sup> and acceleration <sup>(a)</sup> at an instant.

Consider a system of n particle of mass m<sub>1</sub>, m<sub>2</sub>, m<sub>3</sub>, ..... m<sub>n</sub> undergoing pure translation. then from above definition of translational motion



From newton's laws for a system.

$$\vec{F}_{ext} = \vec{m_1 a_1} + \vec{m_2 a_2} + \vec{m_3 a_3} + \dots$$

$$\vec{F}_{ext} = \vec{M} \vec{a}$$
Where  $M = \text{Total mass of the body}$ 

$$\vec{P} = \vec{m_1 v_1} + \vec{m_2 v_2} + \vec{m_3 v_3} + \dots$$

$$\vec{P} = \vec{M v}$$

$$1 \qquad 1$$

Total Kinetic Energy of body =  $\frac{1}{2} m_1 v_{12} + \frac{1}{2} m_2 v_{22} + \dots = \frac{1}{2} M v_2$ 

#### II. Pure Rotational Motion :

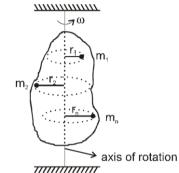


Figure shows a rigid body of arbitrary shape in rotation about a fixed axis, called the axis of rotation. Every point of the body moves in a circle whose center lies on the axis of rotation, and every point moves through the same angle during a particular time interval. Such a motion is called pure rotation. We know that each particle has same angular velocity (since the body is rigid.)

so, 
$$v_1 = \omega r_1$$
,  $v_2 = \omega r_2$ ,  $v_3 = \omega r_3$  .....  $v_n = \omega r_n$   
Total Kinetic Energy =  $\frac{1}{2} m_1 v_{12} + \frac{1}{2} m_2 v_{22} + \dots$   
=  $\frac{1}{2} [m_1 r_{12} + m_2 r_{22} + \dots] \omega_2$   
=  $\frac{1}{2} I \omega_2$  Where  $I = m_1 r_{12} + m_2 r_{22} + \dots$  (is called moment of inertia)  
 $\omega$  = angular speed of body.

#### **III.** Combined Translational and Rotational Motion :

A body is said to be in combined translation and rotational motion if all point in the body rotates about an axis of rotation and the axis of rotation moves with respect to the ground. Any general motion of a rigid body can be viewed as a combined translational and rotational motion.

#### COMPARISION OF LINEAR MOTION AND ROTATIONAL MOTION Linear Motion Rotational Motion

(i) If acceleration is 0, v = constant and s = vt(ii) If acceleration a = constant,

(i) 
$$s = \frac{(u + v)}{2} t$$
  
(ii)  $a = \frac{v - u}{t}$   
(iii)  $v = u + at$   
(iv)  $s = ut + (1/2) at_2$   
(v)  $v_2 = u_2 + 2as$   
(vi)  $S_{nth} = u + a(2n - 1)/2$ 

(iii) If acceleration is not constant, the above equation will not be applicable. In this case

(i) If acceleration is 0,  $\omega$  = constant and  $\theta$  =  $\omega$ t (ii) If acceleration  $\alpha$  = constant then

(i) 
$$\theta = \frac{(\omega_1 + \omega_2)}{2} \quad t$$
(ii) 
$$\alpha = \frac{\omega_2 - \omega_1}{t}$$
(iii) 
$$\omega_2 = \omega_1 + \alpha t$$
(iv) 
$$\theta = \omega_1 t + \frac{1}{2} \alpha t_2$$
(v) 
$$\omega_{22} = \omega_{12} + 2 \alpha \theta$$
(vi) 
$$\theta_{nth} = \omega_1 + (2n - 1)\alpha/2$$

(iii) If acceleration is not constant, the above equation will not be applicable. In this case

•			
	(i) $v = \frac{dx}{dt}$ (i) $\omega = \frac{d\theta}{dt}$ (i) $\omega = \frac{d\theta}{dt}$ (i) $\alpha = \frac{dv}{dt} = \frac{d^2x}{dt^2}$ (ii) $\alpha = \frac{d\omega}{dt} = \frac{d^2\theta}{dt^2}$		
	$\begin{array}{c} a = \frac{1}{dt} = \frac{1}{dt^2} \\ (ii)  vdv = ads \\ (iii)  wdw = \alpha d\theta \end{array}$		
	Solved Examples		
Example 1.	A bucket is being lowered down into a well through a rope passing over a fixed pulley of radius 10 cm. Assume that the rope does not slip on the pulley. Find the angular velocity and angular acceleration of the pulley at an instant when the bucket is going down at a speed of 20 cm/s and has an acceleration of 4.0 m/s <sub>2</sub> .		
Solution :	Since the rope does not slip on the pulley, the linear speed v of the rim of the pulley is same as the speed of the bucket. The angular velocity of the pulley is then $\omega = v/r = \frac{\frac{20 \text{ cm/s}}{10 \text{ cm}}}{2 \text{ rad/s}} = 2 \text{ rad/s}$		
	and the angular acceleration of the pulley is $\alpha = a/r = \frac{4.0 \text{ m/s}^2}{10 \text{ cm}} = 40 \text{ rad/s}_2.$		
Example 2. Solution :	A wheel rotates with a constant angular acceleration of 2.0 rad/s <sub>2</sub> . If the wheel starts from rest, how many revolutions will it make in the first 10 seconds? The angular displacement in the first 10 seconds is given by		
	$\theta = \omega_0 t + \frac{1}{2} \alpha t_2 = \frac{1}{2} (2.0 \text{ rad/s}_2) (10 \text{ s})_2 = 100 \text{ rad.}$ As the wheel turns by $2\pi$ radian in each revolution, the number of revolutions in 10 s in $n = \frac{100}{2\pi} = 16.$		
Example 3. Solution :	first second. Find the angle rotated during the next second. As the angular acceleration is constant, we have $\theta = \omega_0 t + \frac{1}{2} \alpha t_2 = \frac{1}{2} \alpha t_2.$		
	Thus, 2.5 rad = $\frac{1}{2} \alpha$ (1s) <sub>2</sub> $\alpha$ = 5 rad/s <sub>2</sub> or $\alpha$ = 5 rad/s <sub>2</sub> The angle rotated during the first two seconds is $\frac{1}{2} = \frac{1}{2} \times (5 \text{ rad/s}_2) (2s)_2 = 10 \text{ rad}.$ Thus, the angle rotated during the 2 <sub>nd</sub> second is		
Example 4.	10 rad – 2.5 rad = 7.5 rad. Starting from rest, a fan takes five seconds to attain the maximum speed of 400 rpm (revolution		
Solution :	per minute). Assuming constant acceleration, find the time taken by the fan in attaining half the maximum speed. Let the angular acceleration be $\alpha$ . According to the question, 400 rev/min = 0 + $\alpha$ 5(i) Let t be the time taken in attaining the speed of 200 rev/min which is half the maximum. Then, 200 rev/min = 0 + $\alpha$ t(ii) Dividing (i) by (ii), we get, 2 = 5 t or t = 2.5 s.		

**Example 5.** The motor of an engine is rotating about its axis with an angular velocity of 100 rev/minute. It comes to rest in 15 s, after being switched off. Assuming constant angular deceleration, calculate the number of revolutions made by it before coming to rest. **Solution :** The initial angular velocity = 100 rev/minute =  $(10\pi/3)$  rad/s.

Final angular velocity = 0.

Time invertial = 15 s. Let the angular acceleration be  $\alpha$ . Using the equation  $\omega = \omega_0 + at$ , we obtain

 $\alpha = (-2\pi/9) \text{ rad/s}_2$ 

The angle rotated by the motor during this motion is

 $\theta = \omega_{0}t + \frac{1}{2} \alpha_{t_{2}} = \left(\frac{10\pi}{3} \frac{\text{rad}}{\text{s}}\right)_{(15s)-1} \frac{1}{2} \left(\frac{2\pi}{9} \frac{\text{rad}}{\text{s}^{2}}\right)_{(15s)_{2}}$ 

=  $25\pi$  rad = 12.5 revolutions.

Hence the motor rotates through 12.5 revolutions before coming to rest.

**P** 2.

### MOMENT OF INERTIA (I) ABOUT AN AXIS :

(i) Moment of ineria of a system of n particles about an axis is defined as :

 $m_2$   $r_2$   $r_1$   $m_1$   $m_2$   $m_1$   $m_2$   $m_1$   $m_2$   $m_1$   $m_2$   $m_1$   $m_2$   $m_1$   $m_2$   $m_2$   $m_1$   $m_2$   $m_2$   $m_2$   $m_1$   $m_2$   $m_2$ 

 $I = m_1 r_{12} + m_2 r_{22} + \dots + m_n r_{n2}$ 

i.e. I = i

where,  $r_i = It$  is perpendicular distance of mass  $m_i$  from axis of rotation SI units of Moment of Inertia is Kgm<sub>2</sub>. Moment of inertia is a scaler positive quantity.

#### (ii) For a continuous system :

where dm = mass of a small element

r = perpendicular distance of the mass element dm from the axis

#### Moment of Inertia depends on :

- density of the material of body
- (ii) shape & size of body
- (iii) axis of rotation

In totality we can say that it depends upon distribution of mass relative to axis of rotation.

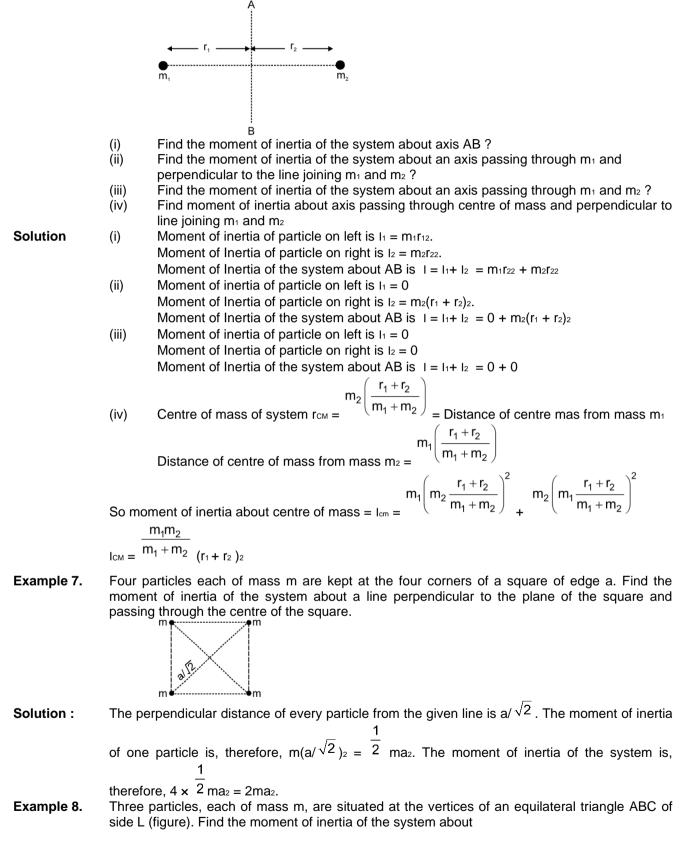
Note: • Moment of inertia does not change if the mass :

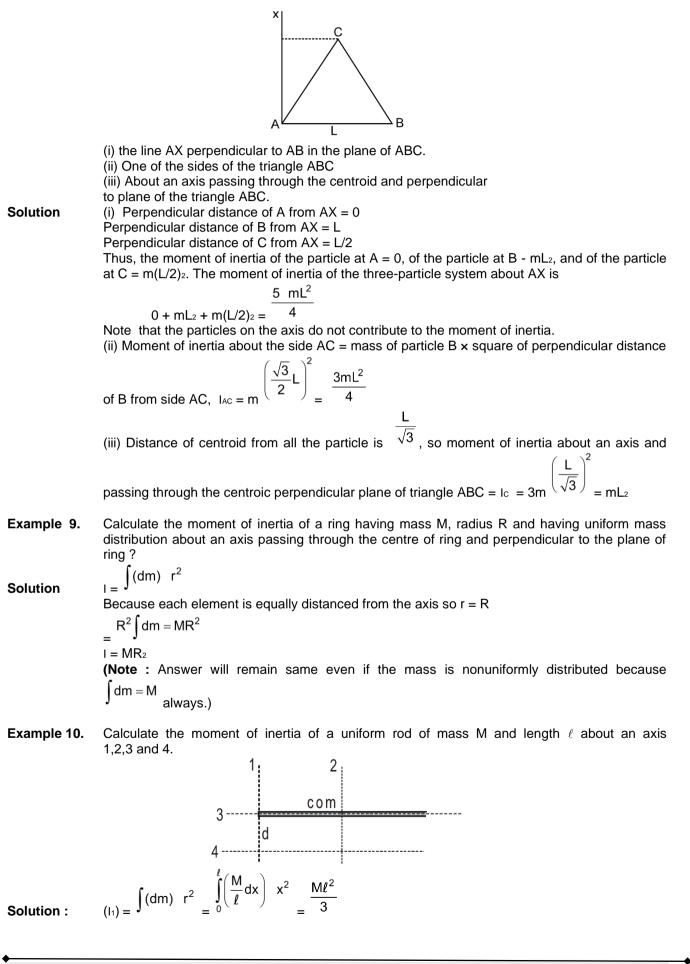
(i) is shited parallel to the axis of the rotation because ri does not change.

(ii) is rotated about axis of rotation in a circular path because r does not change.

Solved Examples

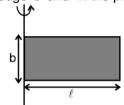
**Example 6.** Two particles having masses  $m_1 \& m_2$  are situated in a plane perpendicular to line AB at a distance of  $r_1$  and  $r_2$  respectively as shown.



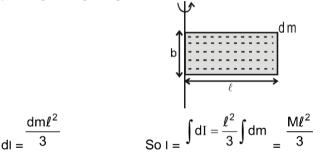


$$\begin{array}{c} & \overbrace{x \rightarrow f}^{dx} \\ (I_2) = \int (dm) r^2 = \int_{-\ell/2}^{\ell/2} \left(\frac{M}{\ell} dx\right) x^2 = \frac{M\ell^2}{12} \\ (I_3) = 0 \text{ (axis 3 passing through the axis of rod)} \\ (I_4) = \frac{d^2 \int (dm) = Md^2}{dt^2} \end{array}$$

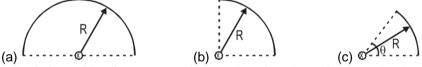
**Example 11.** Determined the moment of inertia of a uniform rectangular plate of mass, side 'b' and ' $\ell$ " about an axis passing through the edge 'b' and in the plane of plate.



Solution : Each section of dm mass rod in the rectangular plate has moment of inertia about an axis passing through edge 'b'



**Example 12.** Find out the moment of Inertia of figures shown each having mass M, radius R and having uniform mass distribution about an axis passing through the centre and perpendicular to the plane ?



Solution :

 $MR_2$  (infact M.I. of any part of mass M of a ring of radius R about axis passing through geometrical centre and perpendicular to the plane of the ring is =  $MR_2$ )

(iii) Moment of inertia of a large object can be calculated by integrating M.I.of an element of the object:  $\int_{-17}^{17}$ 

\_ dI<sub>element</sub>

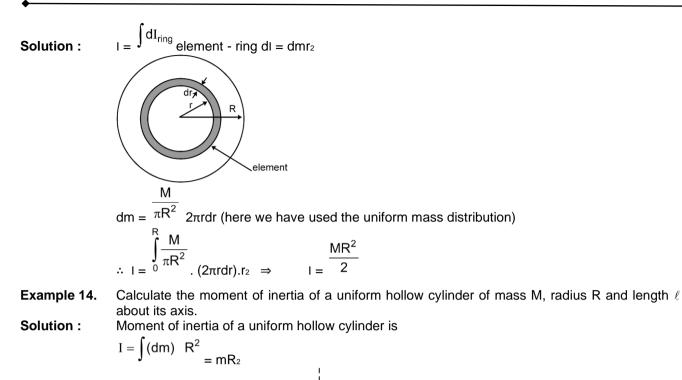
where dI = moment of inertia of a small element

**Element chosen should be such that :** either perpendicular distance of axis from each point of the element is same or the moment of inertia of the element about the axis of rotation is known.

Solved Examples

**Example 13.** Determine the moment of Inertia of a uniform disc having mass M, radius R about an axis passing through centre & perpendicular to the plane of disc ?

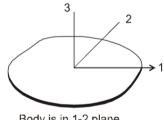
### **Rigid Body Dynamics**



TWO IMPORTANT THEOREMS ON MOMENT OF INERTIA 3.

(i) Perpendicular Axis Theorem [Only applicable to plane laminar bodies (i.e. for 2-dimensional objects only)].

∙mass = dm



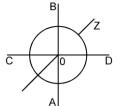
Body is in 1-2 plane

If axis 1 & 2 are in the plane of the body and perpendicular to each other. Axis 3 is perpendicular to plane of 1 & 2. Then,  $|_3 = |_1 + |_2$ 

The point of intersection of the three axis need not be center of mass, it can be any point in the plane of body which lies on the body or even outside it.

 $I_z =$ 

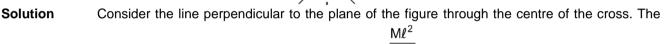
Example 15. Find the moment of inertia of a uniform ring of mass M and radius R about a diameter.



Solution : Let AB and CD be two mutually perpendicular diameters of the ring. Take them as X and Yaxes and the line perpendicular to the plane of the ring through the centre as the Z-axis. The moment of inertia of the ring about the Z-axis is  $I = MR_2$ . As the ring is uniform, all of its diameters are equivalent and so  $I_x = I_y$ , From perpendicular axes theorem,

$$\begin{split} I_z &= I_x + I_y. & \text{Hence } I_x = \frac{I_z}{2} = \frac{MR^2}{2}. \\ \text{Similarly, the moment of inertia of a uniform disc about a diameter is MR_2/4.} \end{split}$$

Example 16. Two uniform identical rods each of mass M and length  $\ell$  are joined to form a cross as shown in figure. Find the moment of inertia of the cross about a bisector as shown dotted in the figure.

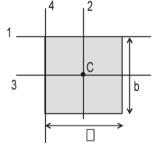


moment of inertia of each rod about this line is <sup>12</sup> and hence the moment of inertia of the  $M\ell^2$ 

6 . The moment of inertia of the cross about the two bisector are equal by symmetry cross is and according to the theorem of perpendicular axes, the moment of inertia of the cross about  $M\ell^2$ 

the bisector is 12

Example 17. In the figure shown find moment of inertia of a plate having mass M, length  $\ell$  and width b about axis 1,2,3 and 4. Assume that mass is uniformly distributed.



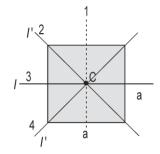
Solution Moment of inertia of the plate about axis 1 (by taking rods perpendicular to axis 1)  $I_1 = Mb_2 / 3$ 

Moment of inertia of the plate about axis 2 (by taking rods perpendicular to axis 2)  $I_2 = M\ell_2 / 12$ 

Moment of inertia of the plate about axis 3 (by taking rods perpendicular to axis 3)  $I_3 = Mb_2 / 12$ 

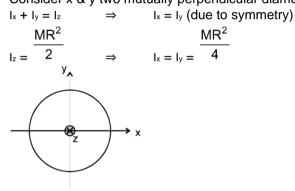
Moment of inertia of the plate about axis 4 (by taking rods perpendicular to axis 4)  $I_4 = M\ell_2 / 3$ 

#### Example 18. In the figure shown find the moment of inertia of square plate having mass m and sides a. About an axis 2 passing through point C (centre of mass) and in the palne of plate.



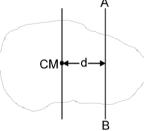
Solution : Using perpendicular axis theorems  $I_{c} = I_{4} + I_{2} = 2I'$ Using perpendicular theorems  $I_{c} = I_{3} + I_{1} = I + I = 2I$ 2I' = 2II' = I $IC = 2I = \frac{ma^{2}}{6} \implies I' = \frac{ma^{2}}{12}$ 

Example 19.Find the moment of Inertia of a uniform disc of mass M and radius R about a diameter.Solution :Consider x & y two mutually perpendicular diameters of the ring.



#### (ii) Parallel Axis Theorem (Applicable to planer as well as 3 dimensional objects):

If I<sub>AB</sub> = Moment of Inertia of the object about axis AB I<sub>cm</sub> = Moment of Inertia of the object about an axis passing through centre of mass and parallel to axis AB



M = Total mass of object

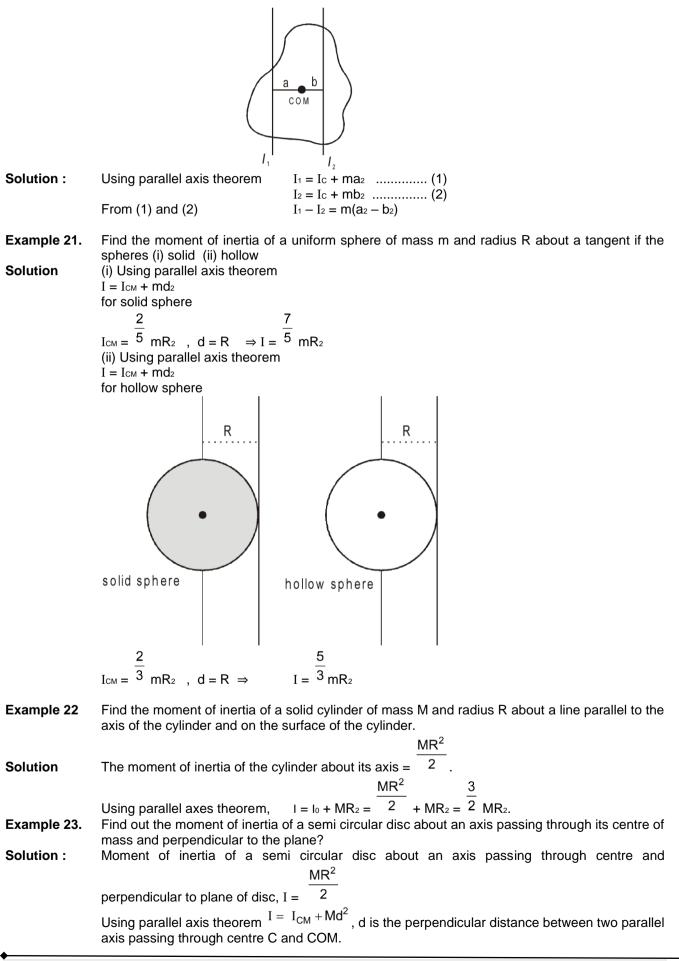
d = perpendicular distance between axis AB about which

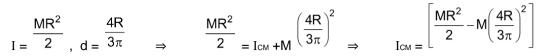
moment of Inertia is to be calculated & the one passing through the centre of mass and parallel to it.

 $I_{AB} = I_{CM} + Md_2$ 

Solved Examples

**Example 20.** Find out relation between  $I_1$  and  $I_2$ .  $I_1$  and  $I_2$  moment of inertia of a rigid body mass m about an axis as shown in figure.

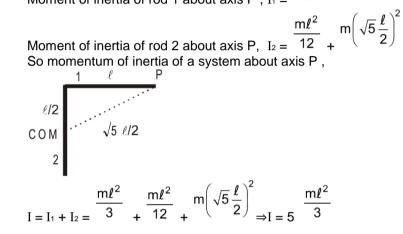




**Example 24.** Find the moment of inertia of the two uniform joint rods having mass m each about point P as shown in figure. Using parallel axis theorem.

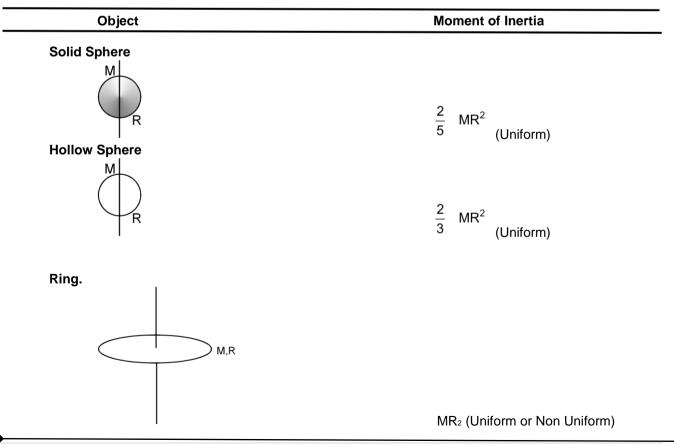


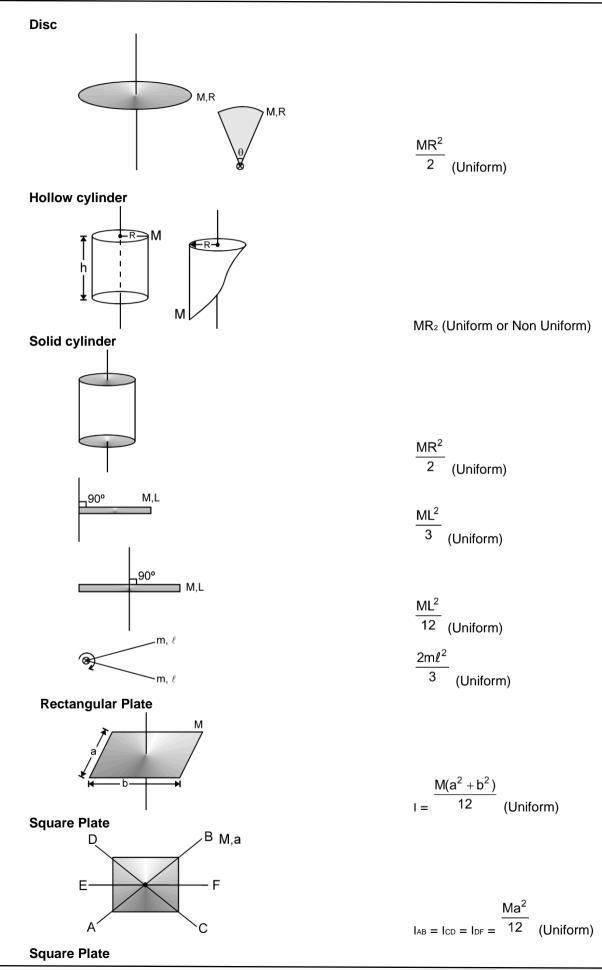
**Solution:** Moment of inertia of rod 1 about axis P ,  $I_1 = \frac{m\ell^2}{3}$ 

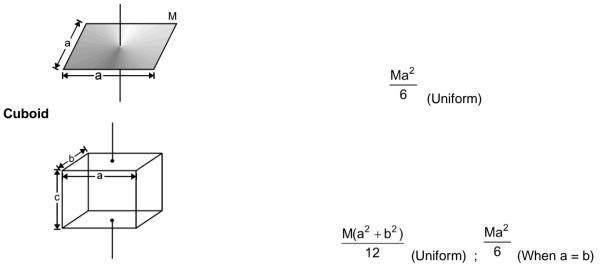




### List of some useful formule :







### 4. RADIUS OF GYRATION :

Is a measure of the way in which the mass of rigid body is distributed with respect to the axis of rotation, we define a new parameter, the radius of gyration (K). It is related to the moment of intertia and total mass of the body.

 $I = MK_2$ 

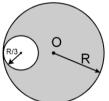
where

I = Moment of Inertia of a body				
M = Mass of a body				
K = Radius of gyration				
$K = \sqrt{\frac{I}{M}}$				
K = VM				

Length K is the geometrical property of the body and axis of rotation.
 S.I. Unit of K is meter.

Solved Examples Find the radius of gyration of a solid uniform sphere of radius R about its tangent. Example 25.  $\Rightarrow K = \sqrt{\frac{7}{5}}R$  $I = \frac{2}{5}mR^2 + mR^2 = \frac{7}{5}mR^2 = mK_2$ Solution Example 26. Find the radius of gyration of a hollow uniform sphere of radius R about its tangent. Moment of inertia of a hollow sphere about a tangent,  $I = \overline{3} MR_2$ Solution  $MK_2 = \frac{\bar{3}}{3} MR_2 \implies K = \sqrt{\frac{5}{3}}R$  $\square$ 5. MOMENT OF INERTIA OF BODIES WITH CUT: -Solved Examples.

**Example 27** A uniform disc of radius R has a round disc of radius R/3 cut as shown in Fig. .The mass of the remaining (shaded) portion of the disc equals M. Find the moment of inertia of such a disc relative to the axis passing through geometrical centre of original disc and perpendicular to the plane of the disc.



**Solution** Let the mass per unit area of the material of disc be  $\sigma$ . Now the empty space can be considered as having density  $-\sigma$  and  $\sigma$ .

Now  $I_0 = I_{\sigma} + I_{-\sigma}$   $I_{\sigma} = (\sigma \pi R_2)R_2/2 = M.I.$  of  $\sigma$  about o  $I_{-\sigma} = \frac{-\sigma\pi(R/3)^2(R/3)^2}{2} + [-\sigma\pi(R/3)_2] (2R/3)_2 = M.I. \text{ of } -\sigma \text{ about o}$   $\therefore I_0 = \frac{1}{2} MR_2 \text{ Ans.}$ 

**Example 28.** Find the moment of inertia of a uniform disc of radius R<sub>1</sub> having an empty symmetric annular region of radius R<sub>2</sub> in between, about an axis passing through geometrical centre and perpendicular to the disc.

 $\text{Solution:} \qquad \rho = \frac{M}{\pi \quad (R_1^2 - R_2^2)} \quad \Rightarrow I = \rho \; \mathbf{x} \left( \frac{\pi R_1^4 - \pi R_2^4}{2} \right) \qquad \Rightarrow \qquad I = \frac{M \left( R_1^2 + R_2^2 \right)}{2} \quad \text{Ans.}$ 

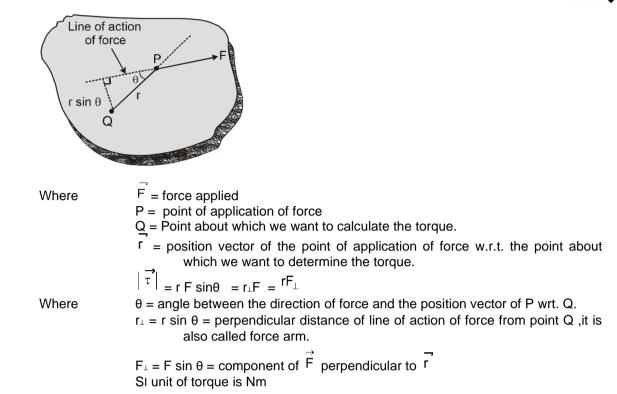
#### **—**

#### 6. TORQUE :

Torque represents the capability of a force to produce change in the rotational motion of the body.

#### 6.1 Torque about a point :

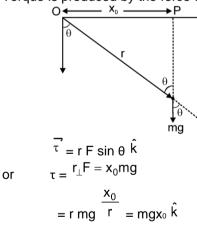
Torque of force  $\vec{F}$  about a point  $\vec{\tau} = \vec{r} \times \vec{F}$ 



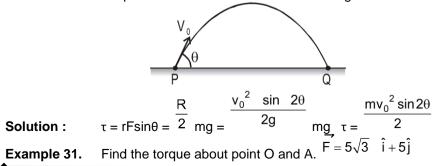
Torque is a vector quantity and its direction is determined using right hand thumb rule and its always perpendicular to the plane of rotation of the body.

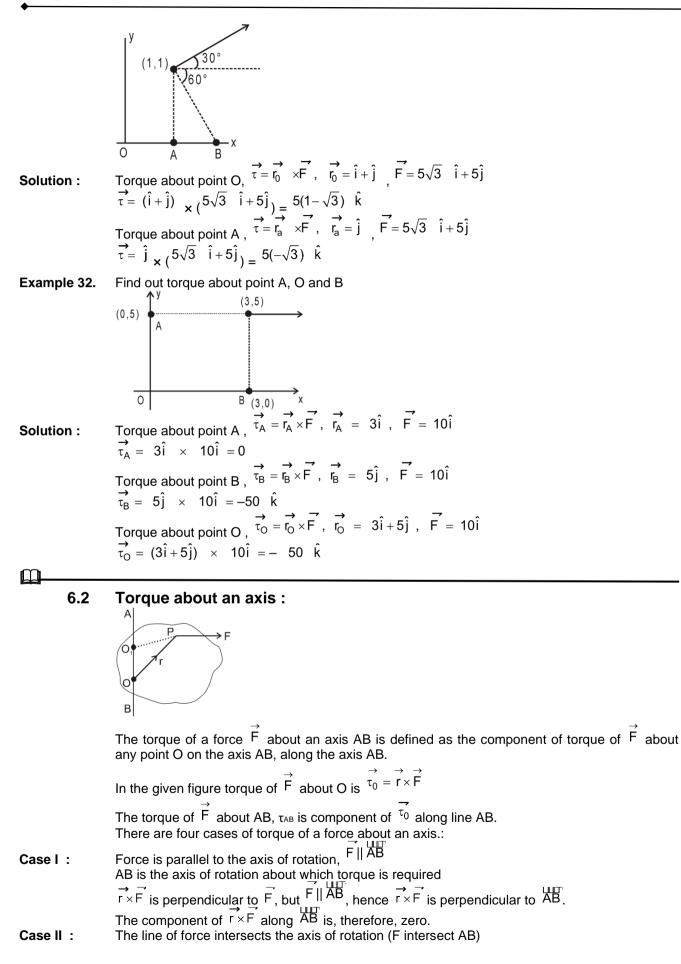
Solved Examples

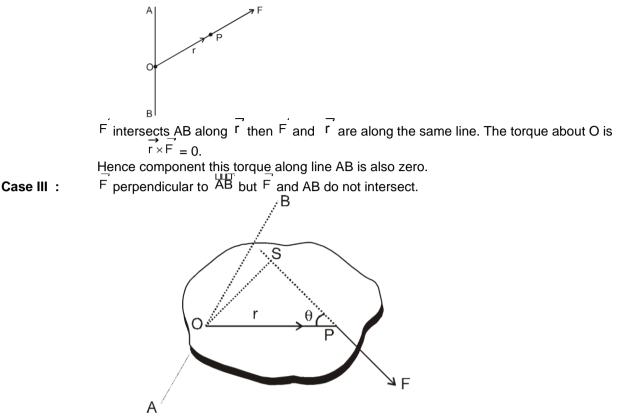
**Example 29.** A particle of mass M is released in vertical plane from a point P at  $x = x_0$  on the x-axis it falls vertically along the y-axis. Find the torque  $\tau$  acting on the particle at a time t about origin ? **Solution :** Torque is produced by the force of gravity.



**Example 30.** A particle having mass m is projected with a velocity  $v_0$  from a point P on a horizontal ground making an angle  $\theta$  with horizontal. Find out the torque about the point of projection acting on the particle when it is at its maximum height ?







In the three dimensions, two lines may be perpendicular without intersecting each other. Two nonparallel and nonintersecting lines are called skew lines.

Figure shows the plane through the point of application of force P that is perpendicular to the axis of rotation AB. Suppose the plane intersects the axis at the point O. The force F is in this plane (since F is perpendicular to AB). Taking the origin at O,

Torque = 
$$\vec{r} \times \vec{F} = OP \times \vec{F}$$
.  
Thus, torque = rF sin  $\theta = F(OS)$ 

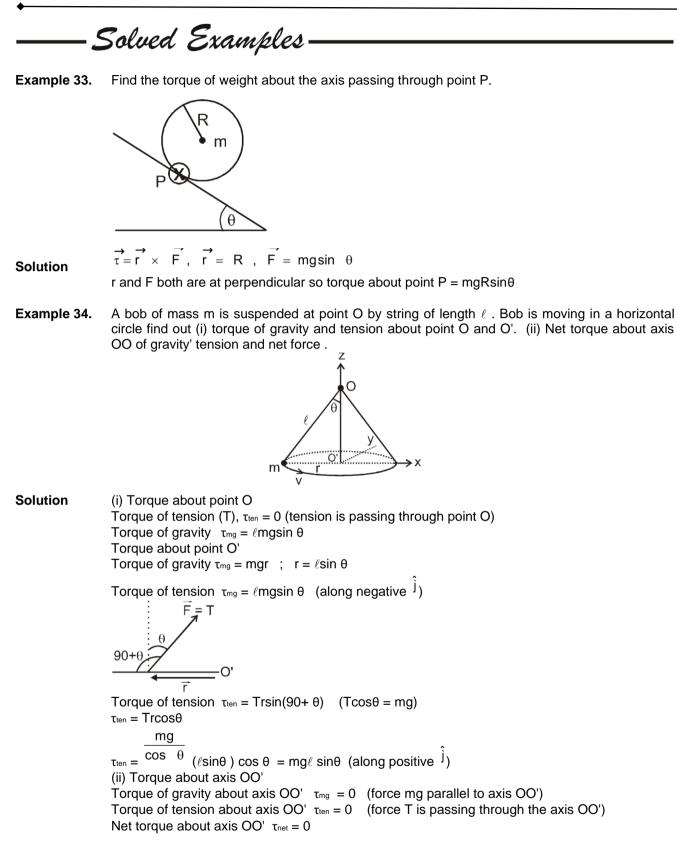
where OS is the perpendicular from O to the line of action of the force F. The line OS is also perpendicular to the axis of rotation. It is thus the length of the common perpendicular to the force and the axis of rotation.

The direction of  $\vec{\tau} = \overrightarrow{OP} \times \vec{F}$  is along the axis AB because  $\overrightarrow{AB} \perp \overrightarrow{OP}$  and  $\overrightarrow{AB} \perp \vec{F}$ . The torque about AB is, therefore, equal to the magnitude of  $\vec{\tau}$  that is F.(OS).

Thus, the torque of F about AB = magnitude of the force F × length of the common perpendicular to the force and the axis. The common perpendicular OS is called the lever arm or moment arm of this torque.

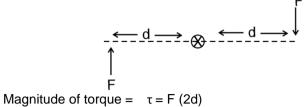
**Case IV :** F and  $\stackrel{\overline{\text{AB}}}{=}$  are skew but not perpendicular.

Here we resolve  $\vec{F}$  into two components, one is parallel to axis and other is perpendicular to axis. Torque of the parallel part is zero and that of the perpendicular part may be found, by using the result of **case** (III).



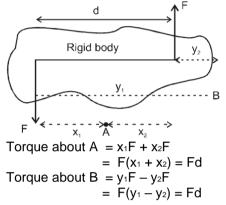
### 6.3 Force Couple:

A pair of forces each of same magnitude and acting in opposite direction is called a force couple. Torque due to couple = Magnitude of one force  $\times$  distance between their lines of action.



A couple does not exert a net force on an object even though it exerts a torque.

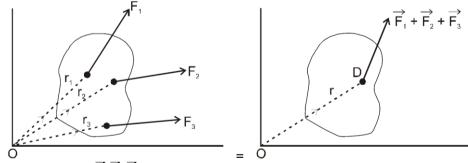
Net torque due to a force couple is same about any point.



- If net force acting on a system is zero, torque is same about any point.
- A consequence is that, if  $F_{net} = 0$  and  $\tau_{net} = 0$  about one point, then  $\tau_{net} = 0$  about any point.

#### 6.4 Point of Application of Force :

Point of Application of force is the point at which, if net force is assumed to be acting, then it will produce same translational as well as rotational effect, as was produced earlier. We can also define point of application of force as a point about which torque of all the forces is zero.

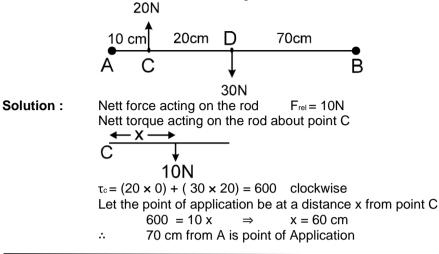


Consider three forces  $F_1, F_2, F_3$  acting on a body if D is point of application of force then torque of  $\overrightarrow{F_1 + F_2 + F_3}$  acting at a point D about O is same as the original torque about O  $\left[\overrightarrow{r_1 \times F_1 + r_2 \times F_2 + r_3 \times F_3}\right] = \overrightarrow{r \times (F_1 + F_2 + F_3)}$ 

——Solved Examples

#### **Rigid Body Dynamics**

**Example 35.** Determine the point of application of force from point A, when forces of 20 N & 30 N are acting on the rod as shown in figure.



Note: (i) Point of application of gravitational force is known as the centre of gravity.

(ii) Centre of gravity coincides with the centre of mass if value of <sup>g</sup> is assumed to be constant.
(iii) Concept of point of application of force is imaginary, as in some cases it can lie outside the body.

₽-

#### 6.5 Rotation about a fixed axis :

If  $I_{Hinge}$  = moment of inertia about the axis of rotation (since this axis passes through the hinge, hence the name  $I_{Hinge}$ ).

- $\tau_{ext}^{-}$  = resultant external torque acting on the body about axis of rotation
- $\alpha$  = angular acceleration of the body.

$$\vec{\tau}_{ext} \stackrel{\text{Hinge}}{\stackrel{\text{Hinge}}{=}} = \stackrel{\vec{\alpha}}{\stackrel{\text{Hinge}}{=}} \vec{\alpha}$$

$$\stackrel{\text{Hinge}}{\stackrel{\text{Hinge}}{=}} \vec{\alpha}$$

$$\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Fixed axis of}}{\stackrel{\text{Rotational Kinetic Energy}}{\stackrel{\text{Rotational Kinetic Energy$$

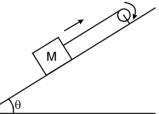
Net external force acting on the body has two component tangential and centripetal.

$$\Rightarrow F_{c} = ma_{c} = \frac{m \frac{v}{r_{CM}}}{F_{cM}} = m\omega_{2} r_{cM}$$
$$\Rightarrow F_{t} = ma_{t} = m\alpha r_{cM}$$

·,<sup>2</sup>

**Example 36.** A wheel of radius r and moment of inertia I about its axis is fixed at the top of an inclined plane of inclination  $\theta$  as shown in figure. A string is wrapped round the wheel and its free end supports a block of mass M which can slide on the plane. Initially, the wheel is rotating at a

speed  $\omega$  in a direction such that the block slides up the plane. How far will the block move before stopping ?



Solution : Suppose the deceleration of the block is a. The linear deceleration of the rim of the wheel is also a. The angular deceleration of the wheel is  $\alpha = a/r$ . If the tension in the string is T, the equations of motion are as follows:

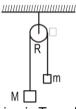
Mg sin  $\theta$  – T = Ma and  $Tr = I\alpha = Ia/r$ . Eliminating T from these equations,

$$\frac{a}{r^2}$$
  $\frac{Mg r^2 \sin\theta}{L Mr^2}$ 

 $Mg \sin\theta - I f' = Ma$ I + Mrgiving, a =The initial velocity of the block up the incline is  $v = \omega r$ . Thus, the distance moved by the block before stopping is

$$x = \frac{v^2}{2a} = \frac{\omega^2 r^2 (I + Mr^2)}{2Mg r^2 \sin \theta} = \frac{(I + Mr^2)\omega^2}{2M g \sin \theta}$$

Example 37. The pulley shown in figure has a moment of inertia I about its axis and its radius is R. Find the magnitude of the acceleration of the two blocks. Assume that the string is light and does not slip on the pulley.



Solution : Suppose the tension in the left string is  $T_1$  and that in the right string in  $T_2$ . Suppose the block of mass M goes down with an acceleration  $\alpha$  and the other block moves up with the same acceleration. This is also the tangential acceleration of the rim of the wheel as the string does not slip over the rim. The angular acceleration of the wheel is, therefore,  $\alpha = a/R$ . The equations of motion for the mass M, the mass m and the pulley are as follows :

 $Mg - T_1 = Ma$ .....(i)  $T_2 - mg = ma$ .....(ii)  $T_1R - T_2R = I\alpha = I\alpha / R$ .....(iii) Putting T<sub>1</sub> and T<sub>2</sub> from (i) and (ii) into (iii),

 $[(Mg - a) - m(g + a)] R = I \overline{R}$  $(M-m)gR^2$ which gives  $a = I + (M + m)R^2$ 

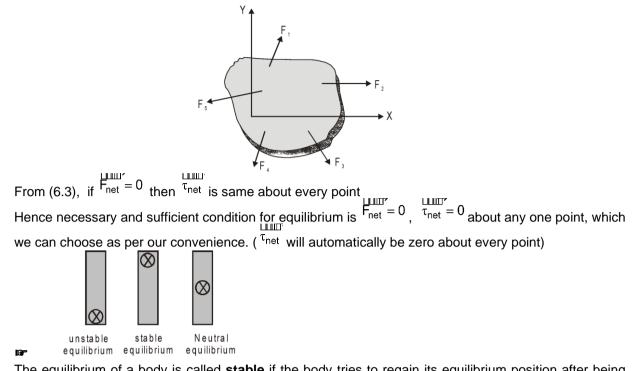
#### $\square$

#### 7. EQUILIBRIUM

A system is in mechanical equilibrium if it is in translational as well as rotational equilibrium.  $F_{net} = 0$ 

For this :

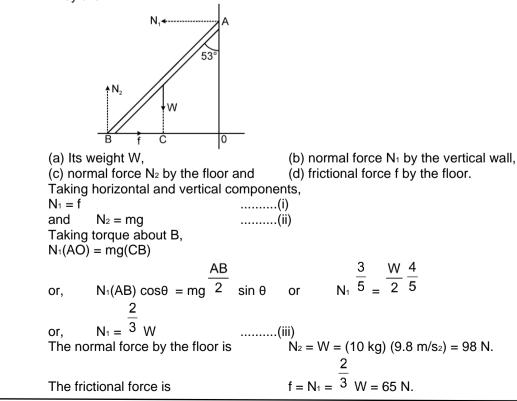
 $\tau_{net} = 0$  (about every point)



The equilibrium of a body is called **stable** if the body tries to regain its equilibrium position after being slightly displaced and released. It is called **unstable** if it gets further displaced after being slightly displaced and released. If it can stay in equilibrium even after being slightly displaced and released, it is said to be in **neutral** equilibrium.

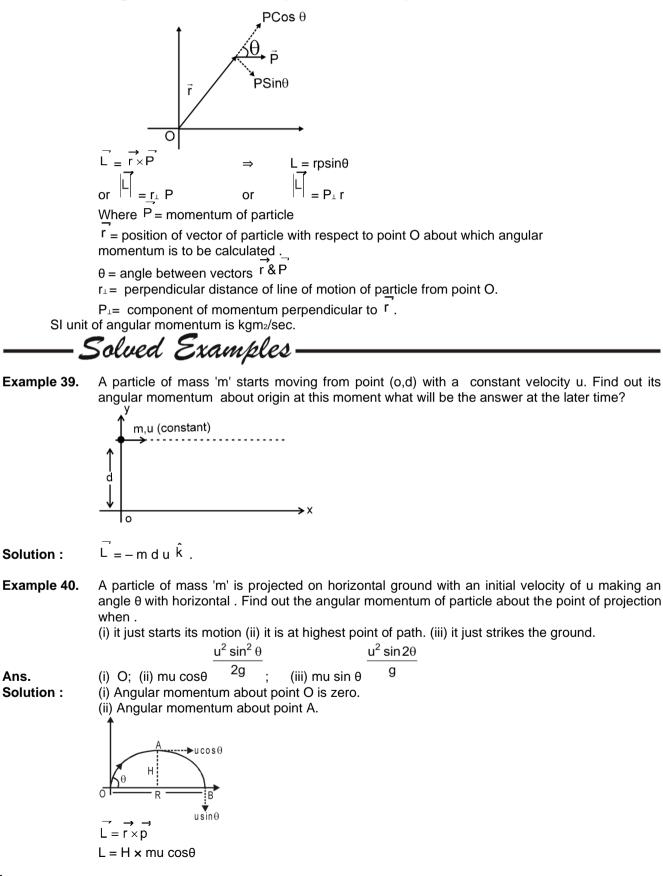
Solved Examples

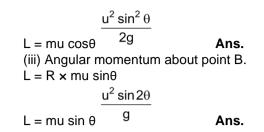
- **Example 38.** A uniform ladder of mass m = 10 kg leans against a smooth vertical wall making an angle  $\theta = 53^{\circ}$  with it. The other ends rests on a rough horizontal floor. Find the normal force and the friction force that the floor exerts on the ladder.
- **Solution :** The forces acting on the ladder are shown in figure. They are



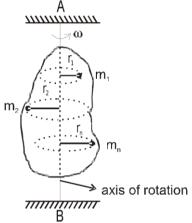


8.1. Angular momentum of a particle about a point.





## 8.2 Angular momentum of a rigid body rotating about fixed axis :



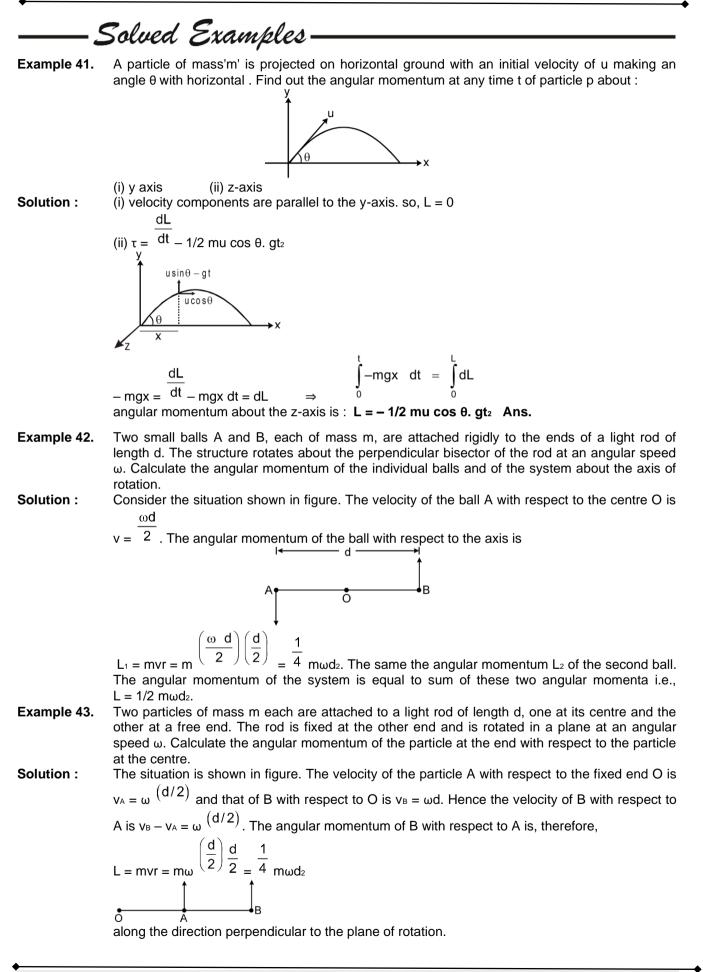
Angular momentum of a rigid body about the fixed axis AB is  $L_{AB} = L_1 + L_2 + L_3 + \dots + L_n$  $L_1 = m_1 r_1 \omega r_1$ ,  $L_2 = m_2 r_2 \omega r_2$ ,  $L_3 = m_3 r_3 \omega r_3$ ,  $L_n = m_n r_n \omega r_n$ 

 $L_{AB} = m_1 r_1 \omega r_1 + m_2 r_2 \omega r_2 + m_3 r_3 \omega r_3 \dots + m_n r_n \omega r_n$ 

 $L_{AB} = I_H \omega$ 

Lн = Iн ω

 $\begin{array}{l} L_{\text{H}} = \text{Angular momentum of object about axis of rotation.} \\ I_{\text{H}} = \text{Moment of Inertia of rigid body about axis of rotation.} \\ \omega = \text{angular velocity of the object.} \end{array}$ 



- **Example 44.** A uniform circular disc of mass 200 g and radius 4.0 cm is rotated about one of its diameter at an angular speed of 10 rad/s. Find the kinetic energy of the disc and its angular momentum about the axis of rotation. **Solution :** The moment of inertia of the circular disc about its diameter is  $\frac{1}{I} = \frac{1}{4} (0.200 \text{ kg}) (0.04 \text{ m})_2 = 8.0 \times 10_{-5} \text{ kg-m}_2.$ The kinetic energy is  $\frac{1}{K} = \frac{1}{2} |_{W2} = \frac{1}{2} (8.0 \times 10_{-5} \text{ kg} - \text{m}_2) (100 \text{ rad}_2/\text{s}_2) = 4.0 \times 10_{-3} \text{ J}$ and the angular momentum about the axis of rotation is  $L = I\omega = (8.0 \times 10_{-5} \text{ kg-m}_2) (10 \text{ rad}/\text{s})$   $= 8.0 \times 10_{-4} \text{ kg-m}_2/\text{s} = 8.0 \times 10_{-4} \text{ J-s}.$
- 8.3 Conservation of Angular Momentum

Newton's 2nd law in rotation :

$$\vec{t} = \frac{dL}{dt}$$

where  $\tau$  and L are about the same axis.

Angular momentum of a particle or a system remains constant if τ<sub>ext</sub> = 0 about the axis of rotation. Even if net angular momentum is not constant, one of its component about an axis remains constant if component of torque about that axis is zero

$$\int \tau dt = \Delta J$$

**Impulse of Torque :**  $J \rightarrow Charge in angular momentum.$ 

Suppose a ball is tied at one end of a cord whose other end passes through a vertical hollow tube. The tube is held in one hand and the cord in the other. The ball is set into rotation in a horizontal circle. If the cord is pulled down, shortening the radius of the circular path of the ball, the ball rotates faster than before. The reason is that by shortening the radius of the circle, the moment of inertia of the ball about the axis of rotation decreases. Hence, by the law of conservation of angular momentum, the angular velocity of the ball about the axis of rotation increases.[fig. (1)]

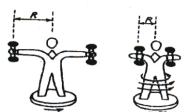


(ii) When a diver jumps into water from a height, he does not keep his body straight but pulls in his arms and legs toward: the centre of his body. On doing so, the moment of inertia I of his body decreases. But since the angular momentum I  $\omega$  remains constant, his angular velocity  $\omega$  correspondingly increases. Hence during jumping he can rotate his body in the air - fig. (2)]



(iii) In, a man with his arms outstretched and holding heavy dumb bells in each hand, is standing at the centre of a rotating table. When the man pulls in his arms, the speed of rotation of the table increases. The reason is that on pulling in the arms, the distance R of the dumbells from the axis of rotation decreases and so the moment of inertia of the man decreases. Therefore, by conservation of angular momentum, the angular velocity increases. [fig. (3)]

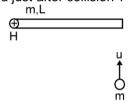
(i)



In the same way, the ice skater and the ballet dancer increase or decrease the angular velocity of spin about a vertical axis by pulling or extending out their limbs.

## Solved Examples.

**Example 45.** A uniform rod of mass m and length ℓ can rotate freely on a smooth horizontal plane about a vertical axis hinged at point H. A point mass having same mass m coming with an initial speed u perpendicular to the rod, strikes the rod perfectly in-elastically (e = 0) at its free end. Find out the angular velocity of the rod just after collision ?

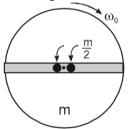


**Solution :** Angular momentum is conserved about H because no external force is present in horizontal plane which is producing torque about H.

$$mul = \left(\frac{m\ell^2}{3} + m\ell^2\right)_{\omega} \qquad \Rightarrow \qquad \omega = \frac{3a}{4\ell}$$

**Example 46.** A uniform disc of mass 'm' and radius R is free to rotate in horizontal plane about a vertical smooth fixed axis passing through its centre. There is a smooth groove along the diameter of m

the disc and two small balls of mass 2 each are placed in it on either side of the centre of the disc as shown in fig. The disc is given initial angular velocity  $\omega_0$  and released.



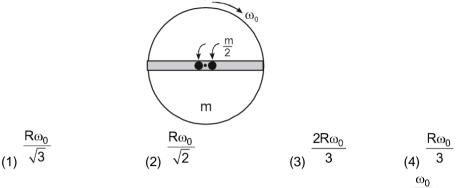
(i) The angular speed of the disc when the balls reach the end of the disc is :

(1) 
$$\frac{\omega_0}{2}$$
 (2)  $\frac{\omega_0}{3}$  (3)  $\frac{2\omega_0}{3}$  (4)  $\frac{\omega_0}{4}$ 

**Solution :** Let the angular speed of disc when the balls reach the end be ω. From conservation of angular momentum

 $\frac{1}{2} \prod_{m R_2 \ \omega_0 =} \frac{1}{2} \prod_{m R_2 \ \omega} + \frac{m}{2} \prod_{R_2 \ \omega} + \frac{m}{2} \prod_{R_2 \ \omega} \text{ or } \qquad \omega = \frac{\omega_0}{3}$ 

(ii) The speed of each ball relative to ground just after they leave the disc is :



Solution :

The angular speed of the disc just after the balls leave the disc is  $\omega =$ Let the speed of each ball just after they leave the disc be v. From conservation of energy

$$\frac{1}{2} \left( \frac{1}{2} \mathsf{m} \mathsf{R}^2 \right)_{\substack{\omega_{02} = 2}} \frac{1}{2} \left( \frac{1}{2} \mathsf{m} \mathsf{R}^2 \right)_{\substack{\omega_2 + 2}} \frac{1}{2} \left( \frac{\mathsf{m}}{2} \right)_{\substack{v_2 + 2}} \frac{1}{2} \left( \frac{\mathsf{m}}{2} \right)_{\substack{v_2 \text{ solving we get } v = 2}} \frac{2\mathsf{R}\omega_0}{3}$$

3

**NOTE**: 
$$v = \sqrt{(\omega R)^2 + v_r^2}$$
;  $v_r = radial velocity of the bal$ 

(iii) The net work done by forces exerted by disc on one of the ball for the duration ball remains on the disc is

$$\begin{array}{c} (1) \ \frac{2mR^2\omega_0^2}{9} \\ (2) \ \frac{mR^2\omega_0^2}{18} \\ 1 \ (m) \\ mR^2\omega_0^2 \\ \end{array} \begin{array}{c} \frac{mR^2\omega_0^2}{6} \\ (4) \ \frac{mR^2\omega_0^2}{9} \end{array}$$

Work done by all forces equal  $K_f - K_i = \frac{1}{2} \left(\frac{1}{2}\right)_{V_2} = \frac{1}{9}$ Solution :

#### 9. COMBINED TRANSLATIONAL AND ROTATIONAL MOTION OF A RIGID BODY

The general motion of a rigid body can be thought of as a sum of two independent motions. A translation of some point of the body plus a rotation about this point. A most convenient choice of the point is the centre of mass of the body as it greatly similifies the calculations.

GF Consider a fan inside a train, and an observer A on the platform.

It the fan is switched off while the train moves, the motion of fan is pure translation as each point on the fan undergoes same translation in anv time interval.

It fan is switched on while the train is at rest the motion of fan is pure rotation about is axle; as each point on the axle is at rest, while other points revolve about it with equal angular velocity.

if the fan is switched on while the train is moving, the motion of fan to the observer on the platform is neither pure translation nor pure rotation. This motion is an example of general motion of a rigid body.

Now if there is an observer B inside the train, the motion of fan will appear to him as pure rotation.

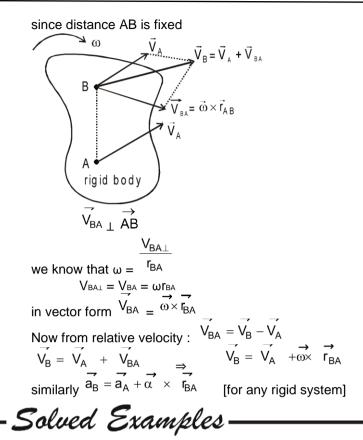
Hence we can see that the general motion of fan w.r.t. observer A can be resolved into pure rotation of fan as observed by observer B plus pure translation of observer B (w.r.t. observer A)

Such a resolution of general motion of a rigid body into pure rotation & pure translation is not restricted to just the fan inside the train, but is possible for motion of any rigid system.

#### 9.1 **KINEMATICS OF GENERAL MOTION OF A RIGID BODY :**

For a rigid body as earlier stated value of angular displacement ( $\theta$ ), angular velocity ( $\omega$ ), angular acceleration ( $\alpha$ ) is same for all points on the rigid body about any other point on the rigid body.

Hence if we know velocity of any one point (say A) on the rigid body and angular velocity of any point on the rigid body about any other point on the rigid body (say  $\omega$ ), velocity of each point on the rigid body can be calculated.



Example 47. Consider the general motion of a wheel (radius r) which can be view on pure translation of its center O (with the velocity v) and pure rotation about O (with angular velocity w)

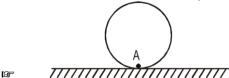
Find out 
$$\overrightarrow{v}_{AO}$$
,  $\overrightarrow{v}_{BO}$ ,  $\overrightarrow{v}_{CO}$ ,  $\overrightarrow{v}_{DO}$  and  $\overrightarrow{v}_{A}$ ,  $\overrightarrow{v}_{B}$ ,  $\overrightarrow{v}_{C}$ ,  $\overrightarrow{v}_{D}$   
plution :  
Find out  $\overrightarrow{v}_{AO}$ ,  $\overrightarrow{v}_{BO}$ ,  $\overrightarrow{v}_{CO}$ ,  $\overrightarrow{v}_{DO}$  and  $\overrightarrow{v}_{A}$ ,  $\overrightarrow{v}_{B}$ ,  $\overrightarrow{v}_{C}$ ,  $\overrightarrow{v}_{D}$   
 $\overrightarrow{v}_{AO} = (\overrightarrow{\omega} (-\widehat{k}) \times O\overrightarrow{A})$   
 $\overrightarrow{v}_{AO} = (\omega (-\widehat{k}) \times O\overrightarrow{A})$   
 $\overrightarrow{v}_{AO} = (\omega (-\widehat{k}) \times r(-\widehat{j}))$   
 $\overrightarrow{v}_{AO} = -\omega r \widehat{i}$   
similarly  
 $\overrightarrow{v}_{BO} = \omega r (-\widehat{j})$   
 $\overrightarrow{v}_{AO} = \omega r (\widehat{i})$   
 $\overrightarrow{v}_{DO} = \omega r (\widehat{i})$   
 $\overrightarrow{v}_{DO} = \omega r (\widehat{i})$   
 $\overrightarrow{v}_{AO} = \overrightarrow{v}_{O} + \overrightarrow{v}_{AO} = v\widehat{i} - \omega r\widehat{i}$   
similarly  
 $\overrightarrow{v}_{B} = \overrightarrow{v}_{O} + \overrightarrow{v}_{AO} = v\widehat{i} - \omega r\widehat{i}$   
 $\overrightarrow{v}_{D} = \overrightarrow{v}_{O} + \overrightarrow{v}_{OO} = v\widehat{i} + \omega r\widehat{i}$   
 $\overrightarrow{v}_{D} = \overrightarrow{v}_{O} + \overrightarrow{v}_{DO} = v\widehat{i} + \omega r\widehat{j}$ 

So

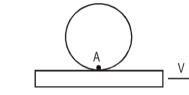
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#### Pure Rolling (or rolling without sliding) : 9.2

Pure rolling is a special case of general rotation of a rigid body with circular cross section (e.g. wheel, disc, ring, sphere) moving on some surface. Here, there is no relative motion between the rolling body and the surface of contact, at the point of contact



Here contact point is A & contact surface is horizontal ground. For pure rolling velocity of A w.r.t. ground  $= 0 \Rightarrow V_A = 0$ .



From above figure, for pure rolling, velocity of A w.r.t. to plank is zero  $\Rightarrow$  V<sub>A</sub> =V.



From above figure for, pure rolling, velocity of A w.r.t. ground is zero.

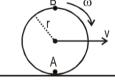
 $v - \omega r = 0$ ⇒  $v = \omega r$  $\Rightarrow$ Similarly  $a = \alpha r$ 

Example 48.

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A wheel of radius r rolls (rolling without sleeping) on a level road as shown in figure.



Find out velocity of point A and B

Solution : Contact surface is in rest for pure rolling velocity of point A is zero. so  $v = \omega r$ 

velocity of point  $B = v + \omega r = 2v$ 

#### 9.3 **DYNAMICS OF GENERAL MOTION OF A RIGID BODY :**

This motion can be viewed as translation of centre of mass and rotation about an axis passing through centre of mass

If ICM = Moment of inertia about this axis passing through COM

 $\tau_{cm}$  = Net torque about this axis passing through COM

a<sub>CM</sub> = Acceleration of COM

 $V_{CM}$  = Velocity of COM

 $F_{ext}$  = Net external force acting on the system.

P<sub>system</sub> = Linear momentum of system.

 $L_{CM}$  = Angular momentum about centre of mass.

<sup>r</sup><sub>CM</sub> = Position vector of COM w.r.t. point A.

then (i) 
$$\tau_{cm} = I_{cm} \alpha$$

(ii) 
$$F_{ext} = Ma_{cm}$$

(iii) 
$$\overrightarrow{P}_{system} = \overrightarrow{Mv_{cm}}$$
  
(iii)  $\overrightarrow{P}_{system} = \overrightarrow{Mv_{cm}}$   
(vi) Total K.E.=  $\overrightarrow{\frac{1}{2}} \overrightarrow{Mv_{cm}^2} + \overrightarrow{\frac{1}{2}} I_{cm} \omega^2$   
(v)  $\overrightarrow{L_{CM}} = I_{CM} \overrightarrow{\omega}$   
(vi) Angular momentum about point A =  $\overrightarrow{L}$  about C.M. +  $\overrightarrow{L}$  of C.M. about A  
 $\overrightarrow{L_A} = \overrightarrow{I_{cm}} \overrightarrow{\omega} + \overrightarrow{r_{cm}} \times \overrightarrow{Mv_{cm}}$ 

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 $\frac{dL_{A}}{dt} = \frac{d}{dt} \left( I_{cm} \quad \vec{\omega} \quad + \quad \vec{r_{cm}} \times \vec{Mv_{cm}} \right) \neq I_{A} \frac{u\omega}{dt}$ . Notice that torque equation can be applied to a rigid body in a general motion only and only about an axis through centre of mass.

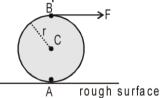
# Solved Examples

- A uniform sphere of mass 200 g rolls without slipping on a plane surface so that its centre Example 49. moves at a speed of 2.00 cm/s. Find its kinetic energy. Solution :
  - As the sphere rolls without slipping on the plane surface, its angular speed about the centre is V<sub>cm</sub>

$$\omega = \boxed{r} \text{ . The kinetic energy is}$$

$$K = \frac{1}{2} \prod_{lcm} \omega_2 + \frac{1}{2} \prod_{MVcm2} = \frac{1}{2} \frac{2}{5} \frac{2}{5} \prod_{Mr_2\omega_2} + \frac{1}{2} \prod_{MVcm2} \frac{1}{5} \prod_{mv_{cm2}} \frac{1}{5} \prod_{mv_{cm2}} \frac{7}{10} \prod_{mv_{cm2}} \frac{7}{10} \prod_{mv_{cm2}} \frac{7}{10} (0.200 \text{ kg}) (0.02 \text{ m/s})_2 = 5.6 \times 10^{-5} \text{ J.}$$

A force F acts tangentially at the highest point of a sphere of mass m kept on a rough Example 50. horizontal plane. If the sphere rolls without slipping, find the acceleration of the centre (3) and point A and B of the sphere.



The situation is shown in figure. As the force F rotates the sphere, the point of contact has a Solution : tendency to slip towards left so that the static friction on the sphere will act towards right. Let r be the radius of the sphere and a be the linear acceleration of the centre of the sphere. The angular acceleration about the centre of the sphere is  $\alpha = a/r$ , as there is no slipping. For the linear motion of the centre,

.....(i)

Fr - fr = 1 
$$\alpha = \left(\frac{2}{5}mr^2\right)\left(\frac{a}{r}\right)$$
 or, F - f =  $\frac{2}{5}ma$ , .....(iii)  
From (i) and (ii),  
2F = ma or  $a = \frac{10}{7}\frac{F}{m}$ .  
Acceleration of point A is zero.  
Acceleration of point B is  $2a = 2$  $\left(\frac{10F}{7}\right)$   
A circular rigid body of mass m, radius R and radius of gyration (k)

- Example 51. rolls without slipping on an inclined plane of a inclination  $\theta$ . Find the linear acceleration of the rigid body and force of friction on it. What must be the minimum value of coefficient of friction so that rigid body may roll without sliding?
- Solution. If a is the acceleration of the centre of mass of the rigid body and f the force of friction between sphere and the plane, the equation of translatory and rotatory motion of the rigid body will be.

mg sin  $\theta$  – f = ma (Translatory motion)  $fR = I\alpha$ (Rotatory motion) Ια  $f = \overline{R}$  $I = mk_2$ , due to pure rolling  $a = \alpha R$ a/R mg  $\cos\theta$ mg ື mg sinθ θ Ια mg sin  $\theta - R = m\alpha R$ Iα mg sin  $\theta$  = m  $\alpha$ R + R  $mk^2\alpha$ R mg sin  $\theta$  = m  $\alpha$  R +  $mk^2\alpha$ R mg sin  $\theta$  = ma + g sin  $\theta$ gsinθ  $k^2$  $\frac{R^2 + k^2}{R^2}$  $R^{2} + k^{2}$ а  $R^2$ g sin  $\theta =$ a = mk<sup>2</sup>a  $k^2 \sin \theta$ mg Iα  $R^2 + k^2$ f = R $R^2$ f =  $\rightarrow$ mk<sup>2</sup>  $R^2$  $a \le \mu \le mg \cos \theta$ f≤μN ⇒  $k^2$ gsinθ  $R_2 \frac{\pi}{R^2} \times \frac{(k^2 + R^2)}{(k^2 + R^2)} \le \mu g \cos \theta$ tan θ tan  $\theta$  $R^2$  $R^2$  $1_{+}$  $\overline{k^2}$  $\bar{k}^2$ μ μmin

Note : From above example if rigid bodies are solid cylinder, hollow cylinder, solid sphere and hollow sphere.

(1) Increasing order of acceleration.

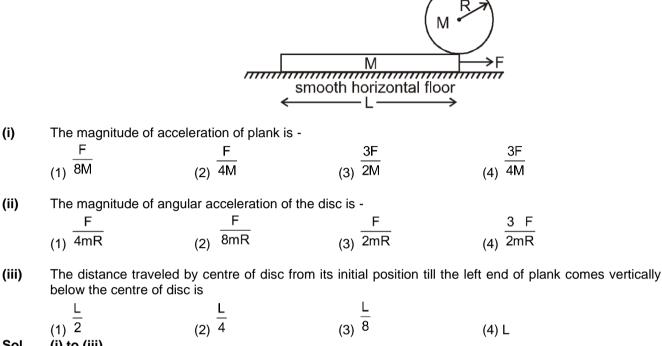
 $a_{\text{solid sphere}} > a_{\text{hollow sphere}} > a_{\text{solid cylinder}} > a_{\text{hollow cylinder}}$ 

(2) Increasing order of required friction force for pure rolling.

 $f_{\text{hollow cylinder}} \quad > \quad f_{\text{hollow sphere}} > \ f_{\text{solid cylinder}} \ > \ f_{\text{solid sphere}}$ 

(3) Increasing order of required minimum friction coefficient for pure rolling.  $\mu$ hollow cylinder >  $\mu$ hollow sphere >  $\mu$ solid cylinder >  $\mu$ solid sphere

A uniform disc of mass M and radius R initially stands vertically on the right end of a horizontal Example 52. plank of mass M and length L, as shown in the figure. The plank rests on smooth horizontal floor and friction between disc and plank is sufficiently high such that disc rolls on plank without slipping. The plank is pulled to right with a constant horizontal force of magnitude F.



Sol. (i) to (iii)

The free body diagram of plank and disc is Applying Newton's second law

F – f = Ma₁ .... (1)  $f = Ma_2$ .... (2) 1  $FR = \overline{2} MR_2 \alpha \dots (3)$  $\boldsymbol{\alpha}$ a from equation 2 and 3 Rα 2  $a_2 =$ From constraint  $a_1 = a_2 + R\alpha$  $\therefore a_1 = 3a_2$ .... (4) 3F F Solving we get  $a_1 = 4M$  and  $\alpha = 2MR$ If sphere moves by x the plank moves by L + x. The from equation (4) 2 L + x = 3xor X =

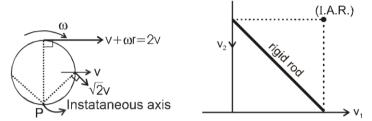
 $\square$ 

#### 9.4 Instataneous axis of rotation :

It is the axis about which the combined translational and rotational motion appears as pure rotational motion.

The combined effect of translation of centre of mass and rotation about an axis through the centre of mass is equivalent to a pure rotation with the same angular speed about a stationary axis; this axis is called instantaneous axis of rotation. It is defined for an instant and its position changes with time. eg. In pure rolling the point of contact with the surface is the instataneous axis of rotation.

Geometrical construction of instataneous axis of rotation (I.A.R). Draw velocity vector at any two points on the rigid body. The I.A.R. is the point of intersection of the perpendicular drawn on them.



In case of pure rolling the lower point is instataneously axis of rotation. i Ar The motion of body in pure rolling can therefor by analysed as pure rotation about this axis.

Consequently

 $\tau_P = I_P \alpha$ 

- $\alpha_P = I_P \omega$
- K.E. =  $1/2 I_P \omega_2$

Where IP is moment of inertial instantaneous axis of rotation passing through P.

Prove that kinetic energy =  $1/2 I_P \omega_2$ Example 53.

Solution  

$$K.E. = \frac{1}{2} \lim_{l \in m} \omega_2 + \frac{1}{2} \lim_{M \vee cm_2} = \frac{1}{2} \lim_{l \in m} \omega_2 + \frac{1}{2} \lim_{M \omega_2 R_2}$$

$$\frac{1}{2} (\lim_{l \in m} + MR_2) \omega_2$$

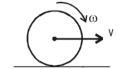
$$\frac{1}{2} (I_{contact point}) \omega^2$$

Ś

G,

Notice that pure rolling of uniform object equation of torque can also be applied about the contact point.

The nature of friction in the following cases assume body is perfectly rigid (i)  $v = \omega R$ 

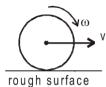


smooth surface No friction and pure rolling.

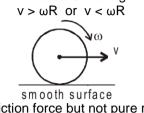
(iii)

(iv)

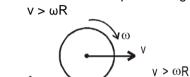
f,



No friction and pure rolling (If the body is not perfectly rigid, then there is a small friction acting in this case which is called rolling friction)



No friction force but not pure rolling.



rough surface

There is Relative Motion at point of contact so Kinetic Friction,  $f_k = \mu N$  will act in backward direction. This kinetic friction decrease v and increase  $\omega$ , so after some time v =  $\omega R$  and pure rolling will resume like in case (ii).

(v) 
$$v < \omega R$$
  
rough surface  $f_x$   $v < \omega R$ 

There is Relative Motion at point of contact so Kinetic Friction,  $f_k = \mu N$  will act in forward direction. This kinetic friction increase v and decrease  $\omega$ , so after some time v =  $\omega R$  and pure rolling will resume like in case (ii).

(vi) 
$$v = \omega R$$
 (initial)  
 $sm \circ oth surface$   
No friction and no pure rolling.  
(vii)  $v = \omega R$  (initial)  
 $f_{s}$ 
rough surface

Static friction whose value can be lie between zero and µsN will act in backward direction. If coefficent of friction is sufficiently high, then  $f_s$  compensates for increasing v due to F by increasing  $\omega$  and body may continue in pure rolling with increases v as well as  $\omega$ .



#### **Rigid Body Dynamics**

**Example 54.** A rigid body of mass m and radius r rolls without slipping on a rough surface. A force is acting on a rigid body x distance from the centre as shown in figure. Find the value of x so that static friction is zero.

	f rough surface $a = \alpha R$	
Solution :	Torque about centre of mass	$Fx = I_{cm} \alpha \dots (1)$
	From eqn. (1) & (2)	F = ma (2)
	$\max = I_{cm} \alpha \qquad (a = \alpha R)$	
	$x = \frac{I_{cm}}{mR}$	

- **Note :-** For pure rolling if any friction is required then friction force will be statics friction. It may be zero, backward direction or forward direction depending on value of x. If F below the point P then friction force will act in backward direction or above the point P friction force will act in forward direction.
- **Example 55.** A cylinder is released from rest from the top of an incline of inclination  $\theta$  and length  $\ell$ . If the cylinder rolls without slipping, what will be its speed when it reaches the bottom ?
- **Solution :** Let the mass of the cylinder be m and its radius r. Suppose the linear speed of the cylinder when it reaches the bottom is v. As the cylinder rolls without slipping, its angular speed about its axis is  $\omega = v/r$ . The kinetic energy at the bottom will be

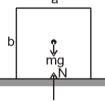
 $K = \frac{1}{2} \frac{1}{1} \frac{1}{1} \frac{1}{1} \frac{1}{1} = \frac{1}{2} \left(\frac{1}{2} mr^2\right) \frac{1}{1} \frac{1}{2} \frac{1}{1} \frac{1}{1} \frac{1}{1} \frac{1}{1} \frac{1}{2} \frac{3}{1} \frac{3}{1} \frac{1}{1} \frac{1}{$ 

$$\frac{3}{4} \operatorname{mv}_2 = \operatorname{mg} \ell \sin \theta \qquad \text{or} \qquad \operatorname{v} = \sqrt{\frac{4}{3}} \operatorname{g} \ell \sin \theta$$

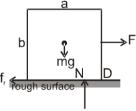
#### 10. TOPPLING:

In many situations an external force is applied to a body to cause it to slide along a surface. In certain cases, the body may tip over before sliding ensues. This is known as topping.

(1) There is a no horizontal force so pressure at bottom is uniform and normal is colinear with mg.



(2) If a force is applied at COM, pressure is not uniform Normal shifts right so that torque of N can counter balance torque of friction.

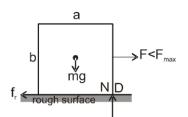


 $F_{max} = f_r$ 

- N = mg
- $f_r \ . \ b/2 = N \ . \ a/2 \ \Rightarrow \qquad f_r = Na/b = mg \ a/b, \ F_{max} = mg \ a/b$

(4) If surface is not sufficiently rough and the body slides before F is increased to  $F_{max} = mg a/b$  then body will slide before toppling. Once body starts sliding friction becomes constant and hence no topping. This is the case if

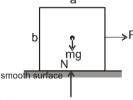
$$F_{max} > f_{limit} \Rightarrow mg a/b > \mu mg \Rightarrow \mu < a/b$$



Condition for toppling when  $\mu \ge a/b$  in this case body will topple if F > mg a/b but if  $\mu < a/b$ , body will not topple any value of F applied a COM



Example 56. Find out minimum value of F for toppling



- Solution : Never topple
- **Example 57.** A uniform cube of side 'a' and mass m rests on a rough horizontal table. A horizontal force F is a

applied normal to one of the faces at a point directly below the centre of the face, at a height 4 above the base.

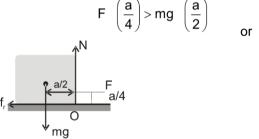
- (i) What is the minimum value of F for which the cube begins to tip about an edge?
- (ii) What is the minimum value of  $\mu_{\text{s}}$  so that toppling occurs.
- (iii) If  $\mu = \mu_{min}$ , find minimum force for topping.
- (iv) Minimum  $\mu_{s}$  so that  $F_{\text{min}}$  can cause toppling.

#### Solution :

(i) In the limiting case normal reaction will pass through O. The cube will tip about O if torque of Fabout O exceeds the torque of mg.

F > 2 ma

Hence,

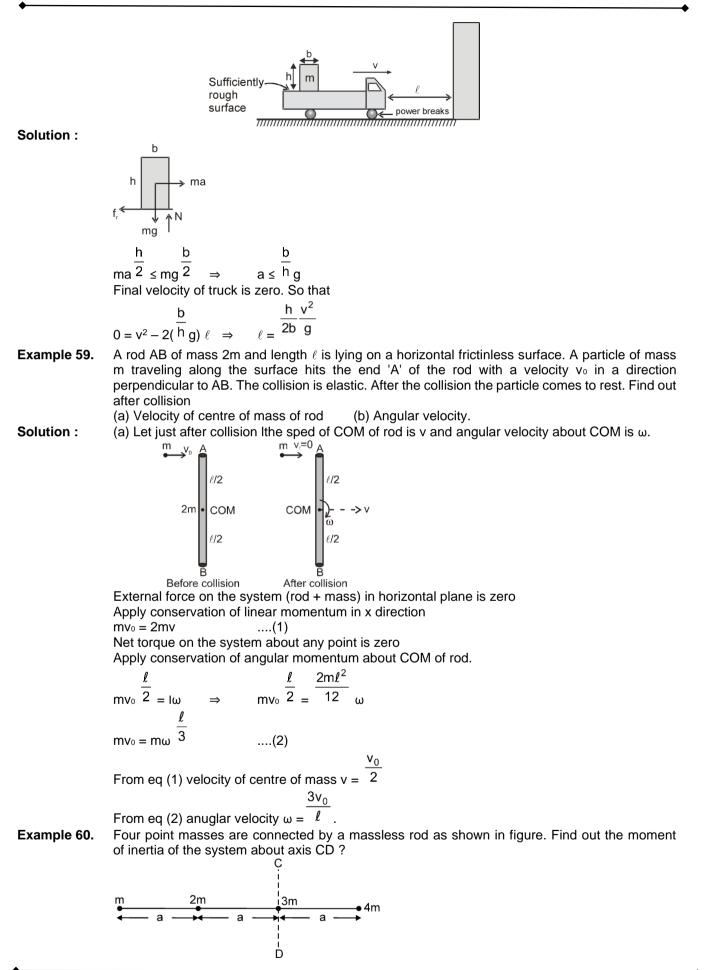


therefore, minimum value of F is 2 mg

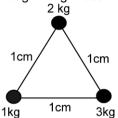
- (ii) In this case since it is not acting at COM, toppling can occur even after body started slinding because increasing the torque of F about COM. hence  $\mu_{min} = 0$ ,
- (iii) Now body is sliding before toppling, O is not I.A.R., torque equation can not be applied across it. It can now be applied about COM.

 $\begin{array}{l} \begin{array}{c} \begin{array}{c} \frac{a}{4} & \frac{a}{2} \\ F \times \overset{a}{4} = N \times \overset{a}{2} \end{array} \end{array} (1) \\ N = mg \ldots \ldots \ldots (2) \\ from (1) and (2) \\ F = 2 mg \\ (iv) \\ F > 2 mg \ldots \ldots (1) \quad (from sol. (i)) \\ N = mg \ldots \ldots (2) \\ F = \mu_s N = \mu_s mg \ldots \ldots (3) \quad from (1) and (2) \\ \mu_s = 2 \end{array}$ 

**Example 58.** Find minimum value of  $\ell$  so that truck can avoid the dead end, without toppling the block kept on it.

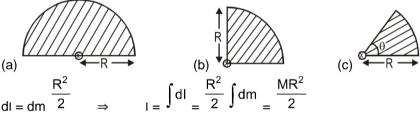


- Solution :  $I_1 = m(2a)_2$   $I_2 = 2ma_2$   $I_3 = 0$   $I_4 = 4ma_2$  $I_{CD} = I_1 + I_2 + I_3 + I_4 = 10 ma_2$  Ans.
- **Example 61.** Three point masses are located at the corners of an equilibrium triangle of side 1 cm. Masses are of1,2,&3kg respectively and kept as shown in figure. Calculate the moment of Inertia of system about an axis passing through 1 kg mass and perpendicular to the plane of triangle ?



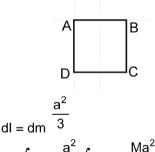
Solution : Moment of inertia of 2 kg mass about an axis passing through 1 kg mass  $I_1 = 2 \times (1 \times 10_{-2})_2 = 2 \times 10_{-4}$ Moment of inertia of 3 kg mass about an axis passing through 1 kg mass  $I_2 = 3 \times (1 \times 10_{-2})_2 = 3 \times 10_{-4}$  $I = I_1 + I_2 = 5 \times 10_{-4}$  kgm<sub>2</sub>

**Example 62.** Calculate the moment of Inertia of figure shown each having mass M, radius R and having uniform mass\_distribution about an axis perpendicular to the plane and passing through centre?



Solution :

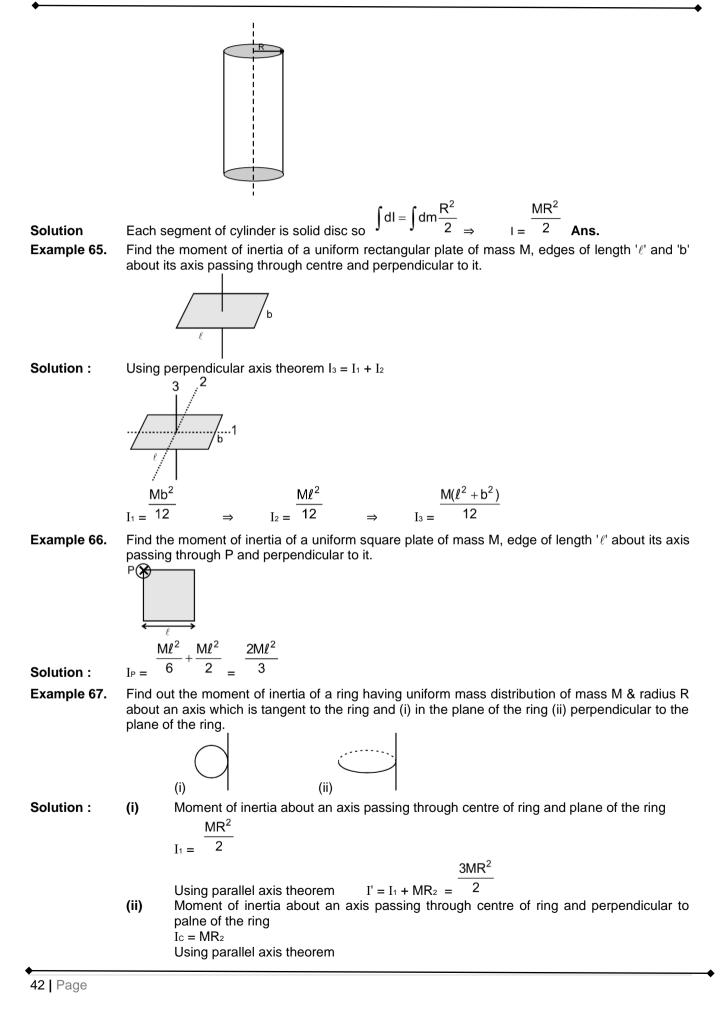
**Example 63.** Find the moment of inertia of the uniform square plate of side 'a' and mass M about the axis AB.



Solution :

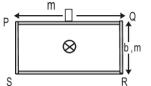
$$\int dI = \frac{a^2}{3} \int dm = \frac{Ma^2}{3}$$

**Example 64.** Calculate the moment of inertia of a uniform solid cylinder of mass M, radius R and length  $\ell$  about its axis.

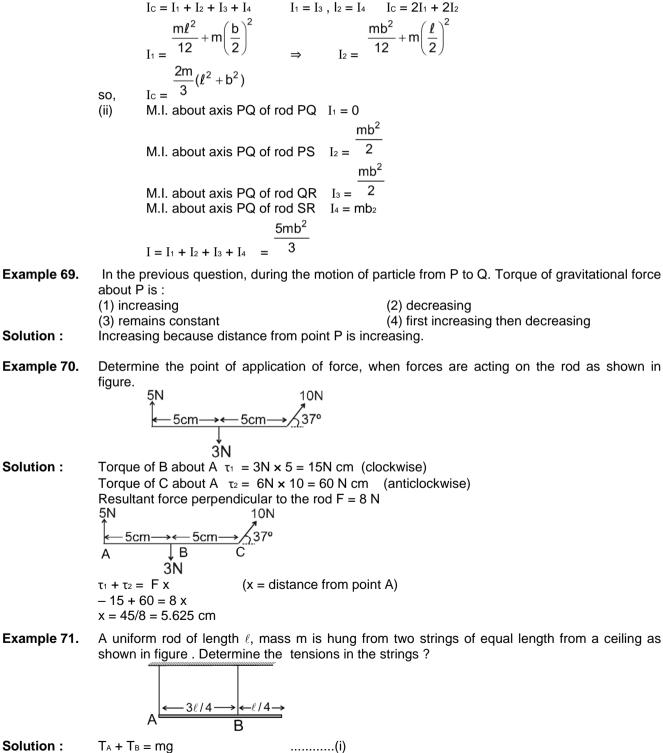


 $I'' = Ic + MR_2 = 2MR_2$ 

**Example 68.** Calculate the moment of inertia of a rectangular frame formed by uniform rods having mass m each as shown in figure about an axis passing through its centre and perpendicular to the plane of frame ? Also find moment of inertia about an axis passing through PQ ?



**Solution :** (i) Moment of inertia about an axis passing through its centre and perpendicular to the plane of frame



Torque about point A is zero So,  $T_B \times \frac{3\ell}{4} = mg \frac{\ell}{2}$  .....(ii) From eq. (i) & (ii),  $T_A = mg/3$ ,  $T_B = 2mg/3$ .

**Example 72.** A particle of mass m starts moving from origin with a constant velocity <sup>ui</sup> find out its angular momentum about origin at this moment. What will be the answer later on? What will be the answer if the speed increases.

$$\vec{L} = \vec{r} \times \vec{p} \xrightarrow{u\hat{i}} \vec{L} = r\hat{i} \times mu\hat{i} = c$$

Solution :

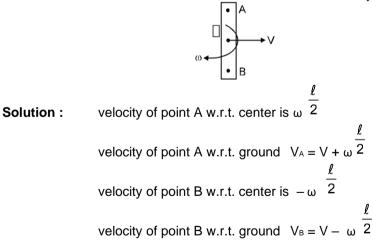
**Example 73.** A uniform rod of mass m and length  $\ell$  can rotate freely on a smooth horizontal plane about a vertical axis hinged at point H. A point mass having same mass m coming with an initial speed u perpendicular to the rod, strikes the rod and sticks to it at a distance of  $3\ell/4$  from hinge point. Find out the angular velocity of the rod just after collision ?

$$\mathfrak{H}^{\mathfrak{m},\ell}$$

**Solution :** Angular Momentum about hinge  $L_i = L_f$ 

$$mu\left(\frac{3\ell}{4}\right) = \left(\frac{m\ell^2}{3} + m\left(\frac{3\ell}{4}\right)^2\right) \quad \omega \qquad \qquad \omega = \frac{36u}{43\ell}$$

**Example 74.** Uniform & smooth Rod of length  $\ell$  is moving with a velocity of centre v and angular velocity  $\omega$  on smooth horizontal surface. Find out velocity of point A and B.



**Example 75.** A cord is wound round the circumference of a wheel of radius r. The axis of the wheel is horizontal and moment of inertia about it is I. A weight mg is attached to end of the cord and falls from rest. After falling through a distance h, the angular velocity of the wheel will be. **Solution.**  $mgh = (1/2) I\omega_2 + (1/2) mv_2 = (1/2) I\omega_2 + (1/2) mr_2\omega_2$ 

or 2mgh = 
$$[I + mr_2]w_2$$
,  $\therefore$   $\omega = \left[\frac{2mgh}{I + mr^2}\right]^{1/2}$ 

**Example 76.** A mass m is supported by a massless string wound round a uniform cylinder of mass m and radius R. On releasing the mass from rest, it will fall with acceleration

Solution.

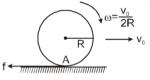
$$mgh = \frac{1}{2} mv_{2} + \frac{1}{2} I_{\omega_{2}} = \frac{1}{2} mv_{2} + [\frac{1}{2} mR_{2}] v_{2}/R_{2} = \frac{3}{4} mv_{2}$$
$$v = \sqrt{2ah} [\because v_{2} = u_{2} + 2as] \therefore mgh = \frac{3}{4} m \times 2ah \implies a = \frac{2}{3}g$$

A hollow sphere of mass M and radius R as shown in figure slips on a rough horizontal plane. Example 77.

> At some instant it has linear velocity  $v_0$  and angular velocity about the centre 2R as shown in figure. Calculate the linear velocity after the sphere starts pure rolling.

V<sub>0</sub>

V<sub>0</sub>



Velocity of the centre =  $v_0$  and the angular velocity about the centre =  $\frac{2 R}{2 R}$ . Thus  $v_0 > \omega_0 R$ . Solution : The sphere slips forward and thus the friction by the plane on the sphere will act backward. As the friction is kinetic, its value is  $\mu N = \mu Mg$  and the sphere will be decelerated by  $a_{cm} = f/M$ . Hence,

$$v(t) = v_0 - \frac{f}{M} t.$$
 .....(i)

This friction will also have a torque  $\Gamma$  = fr about the centre. This torque is clockwise and in the direction of  $\omega_0$ . Hence the angular acceleration about the centre will be

$$\frac{R}{\alpha = f} \frac{3f}{(2/3)MR^2} = \frac{3f}{2 MR}$$
and the clockwise angular velocity at time t will be
$$\omega(t) = \omega_0 + \frac{3f}{2 MR} t = \frac{v_0}{2 R} + \frac{3f}{2 MR} t.$$
Pure rolling starts when v(t) = R $\omega$ (t) i.e., v(t) =  $\frac{v_0}{2} + \frac{3f}{2 M} t.$ 
(ii)
Eliminating t from (i) and (ii),  $\frac{3}{2}$  v(t) + v(t) =  $\frac{3}{2}$  v<sub>0</sub> +  $\frac{v_0}{2}$ 
or,  $v(t) = \frac{2}{5} \times 2v_0 = \frac{4}{5}$  v<sub>0</sub>.
Thus, the sphere rolls with linear velocity  $4v_0/5$  in the forward direction

Thus, the sphere rolls with linear velocity  $4v_0/5$  in the forward direction.